

Symbolic Reasoning

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Introduction

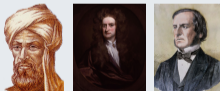
What is Symbolic Reasoning?

Definition (Symbolic Reasoning)

Inference using **symbols**—abstract items which stand for something else—coupled with rules to rewrite or transform symbolic expressions.

Example

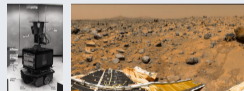
Algebra, Calculus



Computer Algebra



Symbolic Planning



Introduction

Overview and Outcomes

Overview

- ▶ Symbolic Reasoning:
rewriting symbolic expressions
- ▶ Manual:
 - ▶ Algebra
 - ▶ Calculus
- ▶ Algorithmic:
 - ▶ computer algebra
 - ▶ symbolic planning

Outcomes

- ▶ Relate infix notations and symbolic data structures.
- ▶ Understand the *s-expression* notation.
- ▶ Apply recursion to s-expressions.
- ▶ Implement algorithms for symbolic reasoning.

Outline

Rewrite Systems

- Symbolic Expressions

- Reductions

List and S-Expression Manipulation

- List Manipulation

Application: Computer Algebra

- Partial Evaluation

- Differentiation

Notation and Programming

Rewrite Systems

Definition (Rewrite System)

A well defined method for mathematical reasoning employing axioms and rules of inference or transformation. A **formal system** or **calculus**.

Example (Expressions)

▶ Arithmetic:

- ▶ $a_0x + a_1x^2 + a_3x^3$
- ▶ $3x + 1 = 10$

▶ Propositional Logic:

- ▶ $(p_1 \vee p_2) \wedge p_3$
- ▶ $(p_1 \wedge p_2) \implies p_3$

Example (Reductions)

▶ Distributive Properties:

- ▶ $(x * (y + z)) \rightsquigarrow (xy + xz)$
- ▶ $(\alpha \vee (\beta \wedge \gamma)) \rightsquigarrow ((\alpha \vee \beta) \wedge (\alpha \vee \gamma))$

▶ De Morgan's Laws:

- ▶ $(\neg(\alpha \wedge \beta)) \rightsquigarrow ((\neg\alpha \vee \neg\beta))$
- ▶ $(\neg(\alpha \vee \beta)) \rightsquigarrow ((\neg\alpha \wedge \neg\beta))$

Progressively apply reductions until reaching desired expression.

Example: Algebra

Given: $3x + 1 = 10$

Find: x

Solution:

Initial	$3x + 1 = 10$
-1	$3x + 1 - 1 = 10 - 1$
Simplify	$3x = 9$
/3	$3x/3 = 9/3$
Simplify	$x = 3$

How would you write a program to solve for x ?

The Cons Cell

Declaration

```
struct cons {
  void *first;
  struct cons *rest;
};
```

Diagram



Example

S-Expression

(1 2 3)

Cons Cell Diagram



Abstract Syntax

Infix

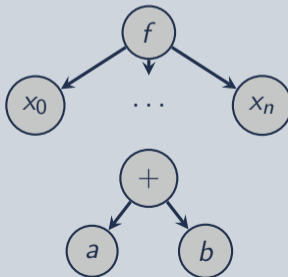
- ▶ Function / Operator
- ▶ Arguments / Operands

$$f(x_0, \dots, x_n)$$

$$a + b$$

Abstract Syntax Tree

- ▶ **Root:** Function / Operator
- ▶ **Children:** Arguments / Operands



S-Expression

- ▶ **First:** Root, Function / Operator
- ▶ **Rest:** Children, Arguments / Operands

$$(f \ x_0 \ \dots \ x_n)$$

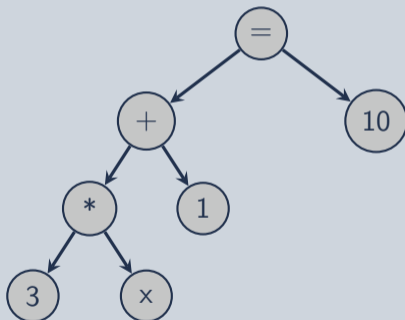
$$(+ \ a \ b)$$

Example: S-Expression

Infix Expression

 $3x + 1 = 10$

Abstract Syntax Tree



S-expression

 $(= (+ (* 3 x) 1) 10)$

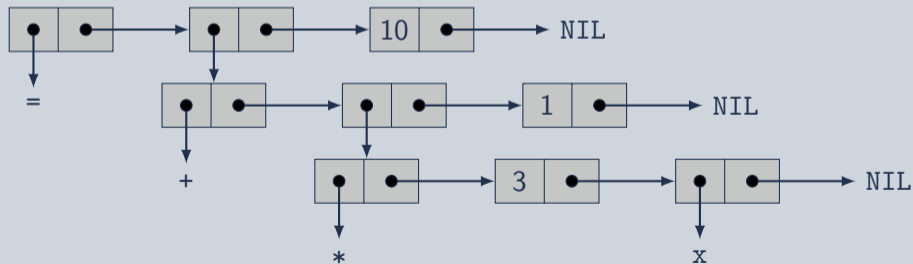
$$\begin{array}{l}
 (= (+ (* 3 x) \\
 \quad \quad \quad 1) \\
 \quad \quad \quad 10)
 \end{array}$$

Example: Cell Diagram

S-Expression

$$\begin{aligned}
 & (= (+ (* 3 x) \\
 & \quad 1) \\
 & \quad 10)
 \end{aligned}$$

Cell Diagram



List vs. Tree

List

```
struct cons {  
    void *first;  
    struct cons *rest;  
};
```

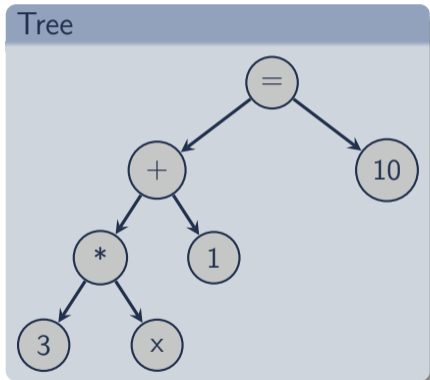
Tree

```
struct treenode {  
    void *first;  
    struct cons *children;  
};  
  
struct cons {  
    void *first;  
    struct cons *rest;  
};
```

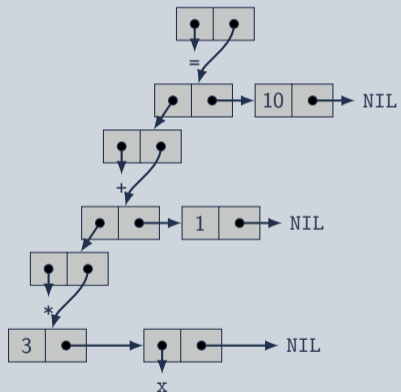
Same structure

Data Structure, Redux

$$3x + 1 = 10$$



Cons Cells



Exercise 1: S-Expression

$$2(x-1) = 4$$

$$2(x - 1) = 4$$

Exercise 2: S-Expression

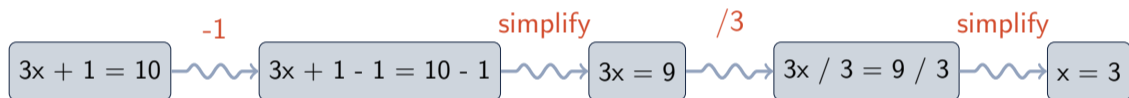
$$a + bx + cx^2$$

$$a + bx + cx^2$$

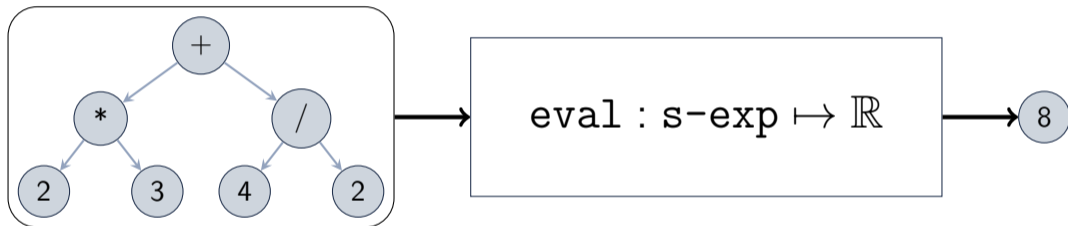
Exercise 2: S-Expression

$a + bx + cx^2$ – continued

Rewrites



Evaluation Function



Recursive Evaluation Algorithm

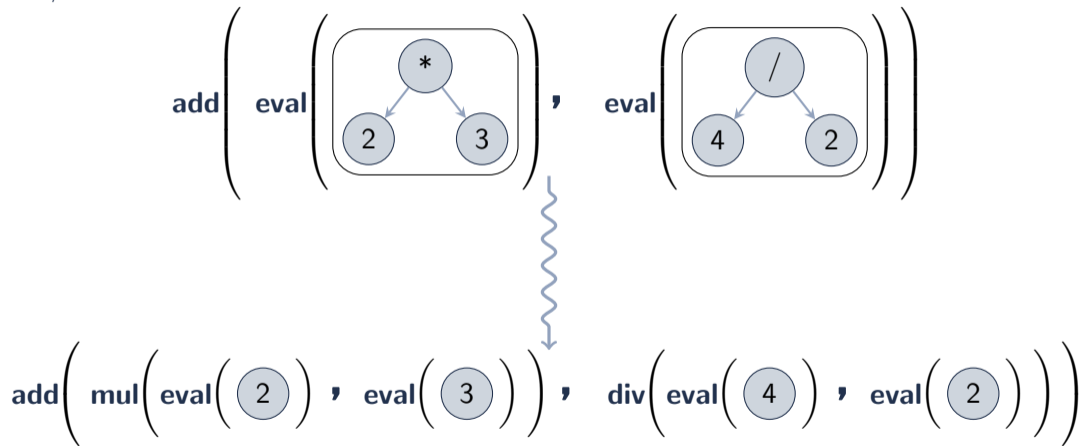
Base Case: If argument is a value: return the value

Recursive Case: Else (argument is an expression):

1. Recurse on arguments
2. Apply operator to results

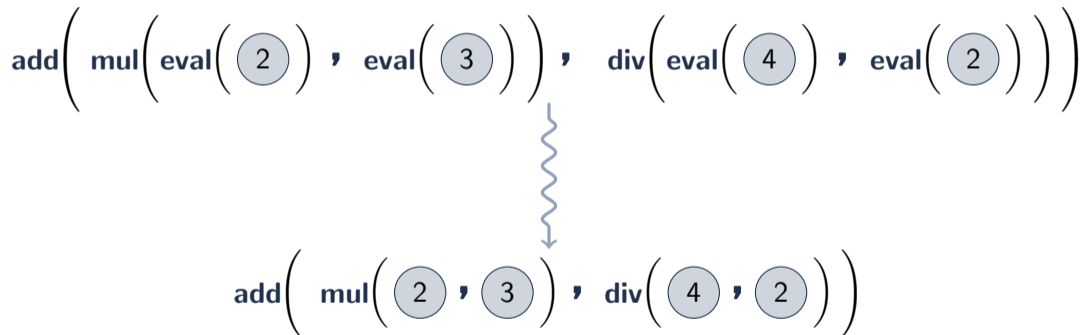
Example: Evaluation

$2*3 + 4/2$ – continued



Example: Evaluation

$2*3 + 4/2$ – continued



Example: Evaluation

$2*3 + 4/2$ – continued

$$\text{add}\left(\text{mul}\left(\textcircled{2}, \textcircled{3}\right), \text{div}\left(\textcircled{4}, \textcircled{2}\right)\right)$$

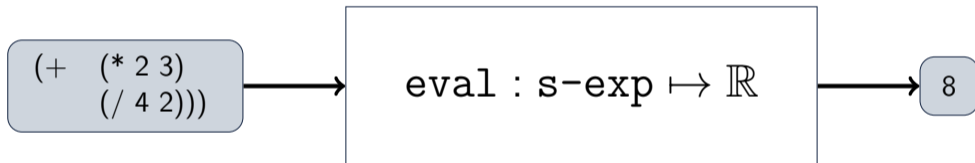


$$\text{add}\left(\textcircled{6}, \textcircled{2}\right)$$



$$\textcircled{8}$$

Evaluation via S-Expressions

 $2 * 3 + 4 / 2$ 

Outline

Rewrite Systems

Symbolic Expressions

Reductions

List and S-Expression Manipulation

List Manipulation

Application: Computer Algebra

Partial Evaluation

Differentiation

Notation and Programming

Evaluation and Quoting

Evaluation

Evaluating (executing) an expression and yielding its return value:

`(fun a b c)`

\rightsquigarrow return value of `fun`
applied to `a`, `b`, and `c`

Example

- ▶ `(+ 1 2) \rightsquigarrow 3`
- ▶ `1 \rightsquigarrow 1`

Quoting

Returns the quoted s-expression:

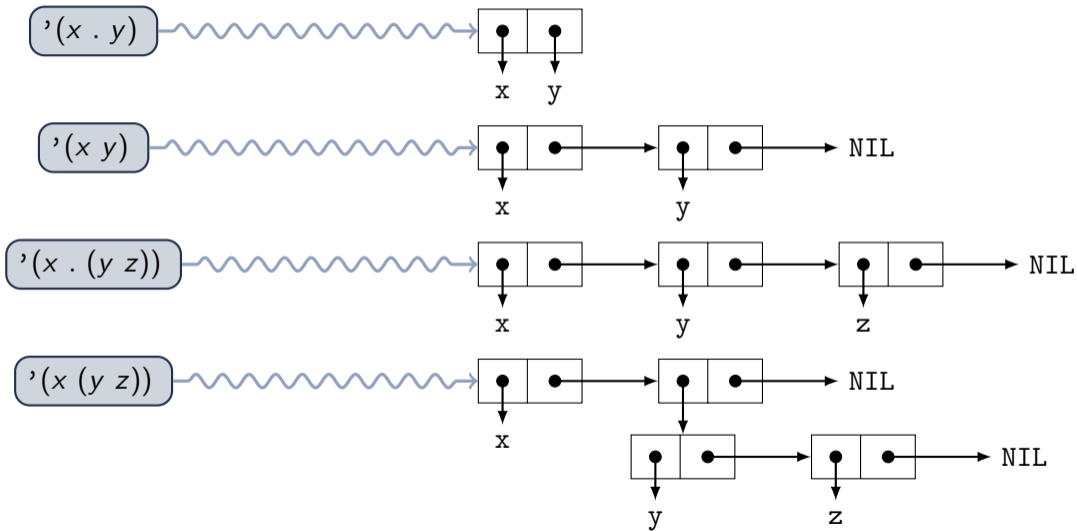
`'(fun a b c)`

\rightsquigarrow The s-expression: `(fun a b c)`

Example

- ▶ `'(+ 1 2) \rightsquigarrow (+ 1 2)`
- ▶ `'1 \rightsquigarrow 1`
- ▶ `'x \rightsquigarrow x`
- ▶ `(quote x) \rightsquigarrow x`

Dotted List Notation



CONStruct

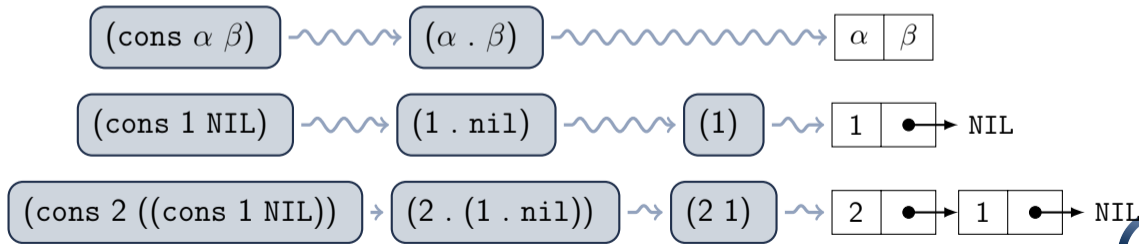
Creating Lists

CONS

Construct a new cons cell:

`(cons x y)`

\rightsquigarrow a fresh cons cell with x in the car (first) and y in the cdr (rest)



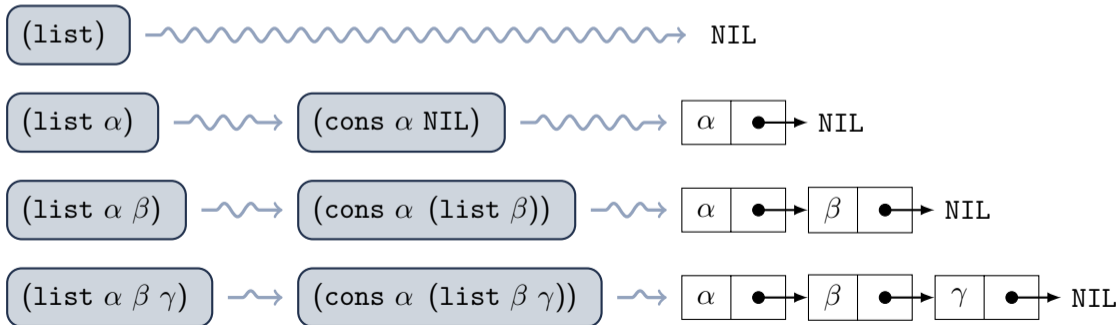
List Function

LIST

Return a list containing the supplied objects:

`(list a_0 ... a_n)`

\rightsquigarrow a list containing objects a_0, \dots, a_n



Exercise: List Construction

▶ `(cons 'x 'y)` \rightsquigarrow

▶ `(cons 'x '(y z))` \rightsquigarrow

▶ `(cons 'x (list 'y 'z))` \rightsquigarrow

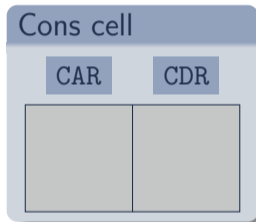
▶ `(list (+ 1 2 3))` \rightsquigarrow

▶ `(list '(+ 1 2 3))` \rightsquigarrow

▶ `(list '* (+ 2 2) '(- 2 2))` \rightsquigarrow

List Access

CAR / CDR



CAR

Return the car of a cons cell:

`(car cell)`

\rightsquigarrow the car (first) of cell

`(car '(α . β))` \rightsquigarrow `α`

CDR

Return the cdr of a cons cell:

`(cdr cell)`

\rightsquigarrow the cdr (rest) of cell

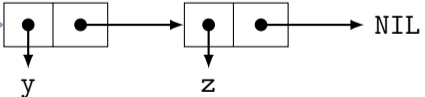
`(cdr '(α . β))` \rightsquigarrow `β`

Example: CAR / CDR

`(car '(x . y))` → x

`(cdr '(x . y))` → y

`(car '(x y z))` → x

`(cdr '(x y z))` → 

List Template Syntax

Backquote (`): Create a template

- ▶ $\text{'}(x_0 \dots x_n) \rightsquigarrow (\text{list } 'x_0 \dots 'x_n)$
- ▶ $\text{'}(+ a (* b c)) \rightsquigarrow (\text{list } '+ 'a (\text{list } '* 'b 'c)) \rightsquigarrow (+ a (* b c))$

Comma (,)

Evaluate and **insert**:

- ▶ $\text{'}(\alpha \dots , y \beta \dots) \rightsquigarrow$

$$\left(\text{list } \alpha \dots \overset{\text{evaluated}}{\underbrace{y}} \beta \dots \right)$$
- ▶ $\text{'}(+ a ,(* 2 3))$
 $\rightsquigarrow (\text{list } '+ 'a (* 2 3))$
 $\rightsquigarrow (+ a 6)$

Comma-At (,@)

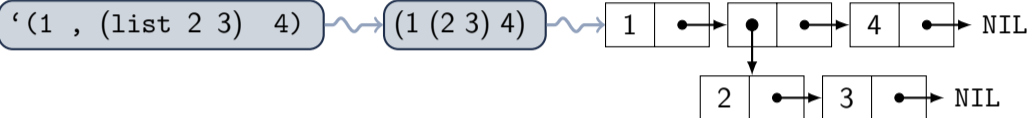
Evaluate and **splice**:

- ▶ $\text{'}(\alpha \dots ,@y \beta \dots) \rightsquigarrow$

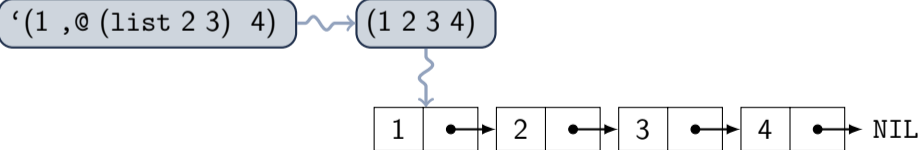
$$(\text{append } \alpha \dots \overset{\text{splice}}{\underbrace{y}} \beta \dots)$$
- ▶ $\text{'}(+ a ,@(\text{list } (* 2 3) (* 4 5)))$
 $\rightsquigarrow (\text{append } '+ a (\text{list } (* 2 3) (* 4 5)))$
 $\rightsquigarrow (+ a 6 20)$

Comma (,) vs. Comma-At (,@)

Comma ,: Insert



Comma-At ,@: Splice



Exercise: List Template Syntax

▶ '(1 2 ,(+ 3 4)) ~>

▶ '(,1 ,2 (+ 3 4)) ~>

▶ '(+ 1 ,2 ,(+ 3 4)) ~>

▶ '(1 2 ,@(list '+ '3 '4)) ~>

Outline

Rewrite Systems

Symbolic Expressions

Reductions

List and S-Expression Manipulation

List Manipulation

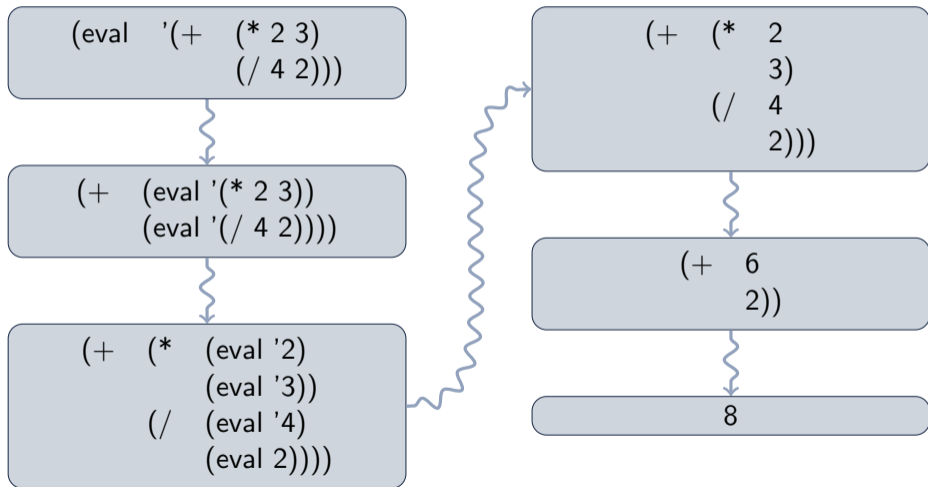
Application: Computer Algebra

Partial Evaluation

Differentiation

Notation and Programming

Example: Evaluation via S-Expressions

 $2 * 3 + 4 / 2$


Evaluation Algorithm

Procedure eval(e)

```

1 if value?(e) then /* Argument is a value          */
2   | return e;
3 else /* Argument is an expression                */
4   | operator ← first(e) ;
5   | arg-sexp ← rest(e) ;
6   | arg-vals ← map(eval, arg-sexp);
7   | switch operator do
8     |   case '+' do f ← +;
9     |   case '-' do f ← -;
10    |   case '/' do f ← /;
11    |   case '*' do f ← *;
12   | return apply(f, arg-vals);

```

Map function

Definition (map)

Apply a function to every member of an input sequence, and collect the results into the output sequence.

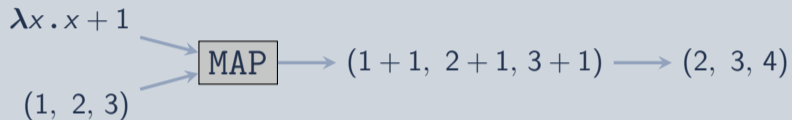
$$\text{map} : \underbrace{(\mathbb{X} \mapsto \mathbb{Y})}_{\text{function}} \times \underbrace{\mathbb{X}^n}_{\text{input sequence}} \mapsto \underbrace{\mathbb{Y}^n}_{\text{output sequence}}$$

Illustration

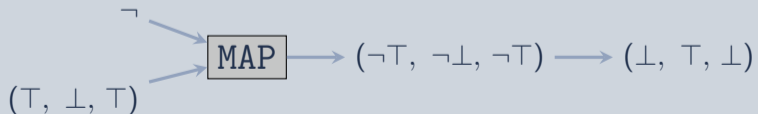


Example: Map

+1



¬



Algorithm: Map function

Functional Map

Procedure map(f,s)

```

1 if empty(s) then /* s is empty */
2   |   return NIL
3 else /* s has members */
4   |   return
   |   cons (f(first(s)), map(f, rest(s)));

```

Imperative Map

Procedure map(f,s)

```

1 n ← length(s);
2 Y ← make-sequence(n);

3 i ← 0;
4 while i < n do
5   |   Y[i] ← f(s[i]);
6   |   i ← i + 1;
7 return Y;

```

Example: Map

Example (Illustration)



Example (Lisp)

```

(map 'list                               ; result type
  (lambda (x) (+ 1 x))                   ; function
  (list 1 2 3))                          ; sequence
;; RESULT: (2 3 4)
  
```

Exercise 1: Evaluation

$$2*(1+2+3) - 5$$

Exercise 1: Evaluation

continued

Example: Partial Evaluation

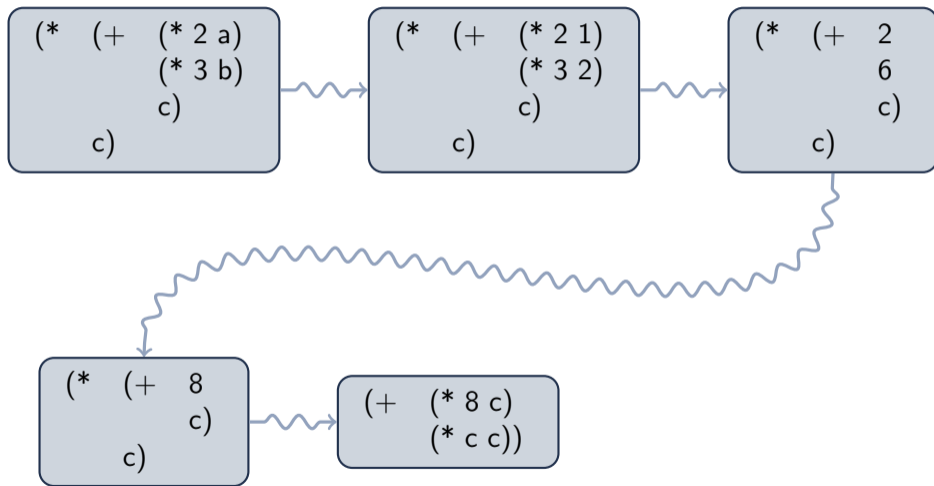
- Given:
- ▶ $f(x_0, x_1, x_2) = x_2(2x_0 + 3x_1 + x_2)$
 - ▶ $a = 1$
 - ▶ $b = 2$

Find: Simplification of $f(a, b, c)$

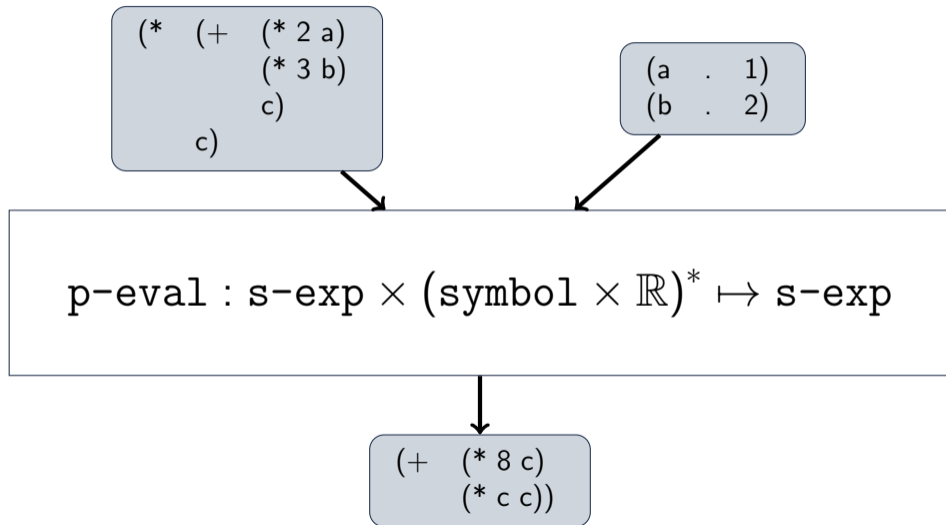
Solution:

initial	$c(2a + 3b + c)$
substitute	$c(2 * 1 + 3 * 2 + c)$
evaluate	$c(2 + 6 + c)$
evaluate	$c(8 + c)$
expand	$8c + c^2$

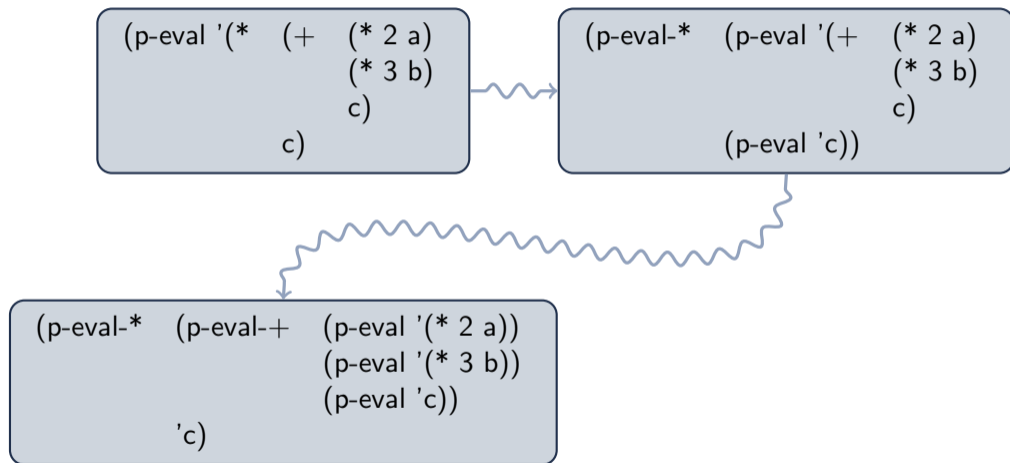
Partial Evaluation via S-Expressions



Partial Evaluation Function




Recursive Partial Evaluation



Recursive Partial Evaluation

continued

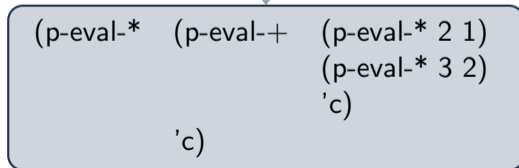
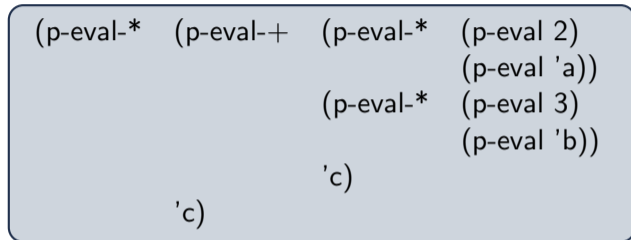
```
(p-eval-* (p-eval-+ (p-eval '(* 2 a))
                   (p-eval '(* 3 b))
                   (p-eval 'c))
          'c)
```



```
(p-eval-* (p-eval-+ (p-eval-* (p-eval 2)
                              (p-eval 'a))
                   (p-eval-* (p-eval 3)
                              (p-eval 'b))
                   'c)
          'c)
```

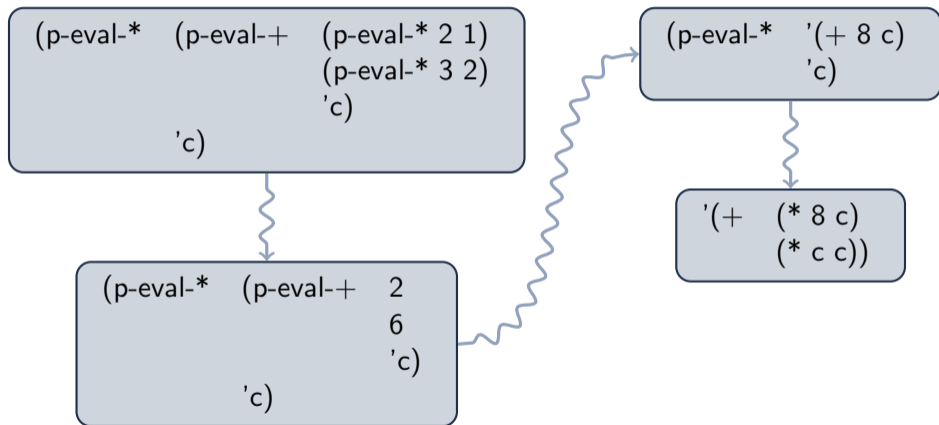

Recursive Partial Evaluation

continued



Recursive Partial Evaluation

continued



Algorithm: Partial Evaluation

Procedure p-eval(e ,bindings)

```
1 if number?( $e$ ) then
2   | return  $e$ ;
3 else if symbol?( $e$ ) then
4   | if bindings[ $e$ ] then return bindings[ $e$ ] ;
5   | else return  $e$  ;
6 else
7   |  $y \leftarrow \text{map}(\text{p-eval}, \text{rest}(\mathbf{e}))$ ;
8   | switch first( $e$ ) do
9     | case '+' do  $f \leftarrow \text{p-eval-+}$ ;
10    | case '*' do  $f \leftarrow \text{p-eval-*}$ ;
11    | ...
12 | return apply( $f$ ,  $y$ );
```

Algorithm: Partial Evaluation

Continued – Addition

Algebraic Properties

Commutative: $(\alpha + \beta) \rightsquigarrow (\beta + \alpha)$

Associative: $((\alpha + \beta) + \gamma) \rightsquigarrow (\alpha + (\beta + \gamma))$

Identity: $(\alpha + 0) \rightsquigarrow (\alpha)$

Procedure p-eval-+($E \dots$)

```

1  $N \leftarrow \{e \in E \mid \text{number?}(e)\};$ 
2  $n \leftarrow \text{fold-left}(+, 0, N);$ 
3  $S \leftarrow \{e \in E \mid \neg \text{number?}(e)\};$ 
4 if  $0 = n$  then
5   | if  $\emptyset = S$  then return 0;
6   | else if  $1 = |S|$  then return
   |   first( $S$ );
7   | else return cons('+',  $S$ );
8 else
9   | if  $\emptyset = S$  then return  $n$ ;
10  | else return
   |   cons('+', cons( $n$ ,  $S$ ));

```

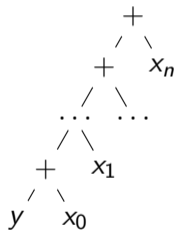
Fold-Left

Definition (fold-left)

Apply a binary function to every member of a sequence and the result of the previous call, starting from the left-most (initial) element.

$$\text{fold-left} : \underbrace{(\mathbb{Y} \times \mathbb{X} \mapsto \mathbb{Y})}_{\text{function}} \times \underbrace{\mathbb{Y}}_{\text{init.}} \times \underbrace{\mathbb{X}^n}_{\text{sequence}} \mapsto \underbrace{\mathbb{Y}}_{\text{result}}$$

Function Application



Fold-left Pseudocode

Procedural

Function fold-left(f, y, X)

```

1  $i \leftarrow 0$ ;
2 while  $i < |X|$  do
3    $y \leftarrow f(y, X_i)$ ;
4 return  $y$ ;
```

Recursive

Function fold-left(f, y, X)

```

1 if empty?( $X$ ) then return  $y$  ; /* Base Case */
2 else /* Recursive Case */
3    $y' \leftarrow f(y, \text{first}(X))$ ;
4   return fold-left( $f, y', \text{rest}(X)$ );
```

Exercise: Partial Evaluation

Given ▶ $a = 3$

▶ $b = 5$

▶ $c = 7$

▶ $e = \frac{a}{1+b+c} - d$

Find: Recursively simplify e

Solution:

Exercise: Partial Evaluation

continued – 1

Exercise: Partial Evaluation

continued – 2

Exercise: Partial Evaluation

continued – continued 3

Derivative

$$\begin{aligned}\frac{df(t)}{dt} &= \frac{\text{change in } f(t)}{\text{change in } t} \\ &= \frac{\Delta f(t)}{\Delta t} \\ &= \lim_{h \rightarrow 0} \frac{f(t+h) - f(t)}{h}\end{aligned}$$

Differential Calculus

Rewrite Rules

$$\text{Constant:} \quad \frac{d}{dt} k \rightsquigarrow 0$$

$$\text{Variable:} \quad \frac{d}{dt} t \rightsquigarrow 1$$

$$\text{Constant Power (var):} \quad \frac{d}{dt} t^k \rightsquigarrow k * t^{k-1}$$

$$\text{Constant Power (fun):} \quad \frac{d}{dt} f(t)^k \rightsquigarrow k * (f(t))^{k-1} * \frac{d}{dt} f(t)$$

$$\text{Addition:} \quad \frac{d}{dt} (f(t) + g(t)) \rightsquigarrow \frac{d}{dt} f(t) + \frac{d}{dt} g(t)$$

$$\text{Subtraction:} \quad \frac{d}{dt} (f(t) - g(t)) \rightsquigarrow \frac{d}{dt} f(t) - \frac{d}{dt} g(t)$$

$$\text{Multiplication:} \quad \frac{d}{dt} (f(t) * g(t)) \rightsquigarrow \left(\frac{d}{dt} f(t)\right) g(t) + f(t) \left(\frac{d}{dt} g(t)\right)$$

$$\text{Division:} \quad \frac{d}{dt} \left(\frac{f(t)}{g(t)}\right) \rightsquigarrow \frac{\frac{d}{dt} f(t)}{g(t)} - \frac{f(t) * \frac{d}{dt} g(t)}{(g(t))^2}$$

$$\text{Chain Rule:} \quad \frac{d}{dt} f(g(t)) \rightsquigarrow f'(g(t)) * \frac{d}{dt} g(t)$$

Derivatives of Common Functions

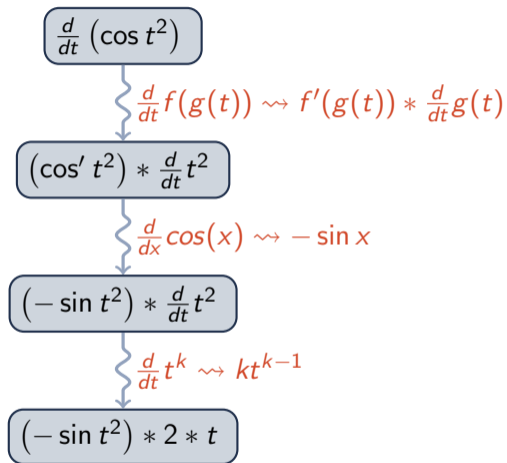
Sine: $\sin' x \rightsquigarrow \cos x$

Cosine: $\cos' x \rightsquigarrow -\sin x$

Natural Logarithm: $\ln' x \rightsquigarrow \frac{1}{x}$

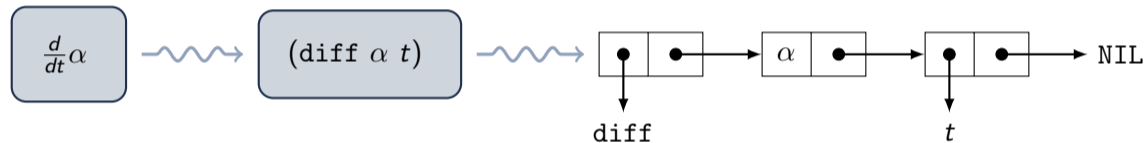
Exponential: $\exp' x \rightsquigarrow \exp x$

Differentiation Steps

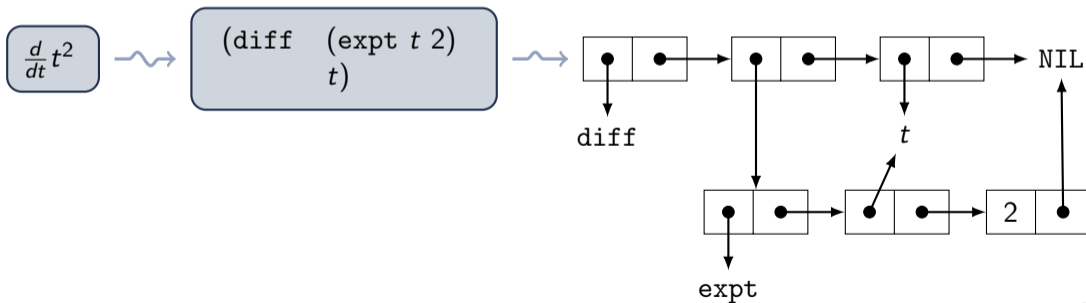
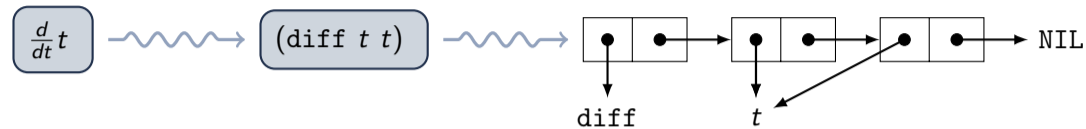


Just apply rewrite rules

Differentiation via Symbolic Expressions



Example: Differentiation S-exps



Exercise: Differentiation S-exps

$$\frac{d}{dt} \frac{\sin t}{\cos t}$$

Differential Calculus

S-expression Rewrite Rules

$$\frac{d}{dt} f(t) \rightsquigarrow (\text{diff } (f \ t) \ t)$$

Constant: $(\text{diff } k \ t) \rightsquigarrow 0$

Variable: $(\text{diff } t \ t) \rightsquigarrow 1$

Constant Power: $(\text{diff } (\text{expt } t \ k) \ t) \rightsquigarrow (* \ k \ (\text{expt } t \ (- \ k \ 1)))$

Addition: $(\text{diff } (+ \ (f \ t) \ (g \ t)) \ t) \rightsquigarrow (+ \ (\text{diff } (f \ t) \ t) \ (\text{diff } (g \ t) \ t))$

Multiplication: $(\text{diff } (+ \ (f \ t) \ (g \ t)) \ t) \rightsquigarrow (+ \ (* \ (\text{diff } (f \ t) \ t) \ (g \ t)) \ (* \ (f \ t) \ (\text{diff } (g \ t) \ t)))$

Chain Rule: $(\text{diff } (f \ (g \ t)) \ t) \rightsquigarrow (* \ (\text{deriv } f \ (g \ t)) \ (\text{diff } (g \ t) \ t))$



Exercise: Differential Calculus

S-expression Rewrite Rules

Subtraction:
$$\frac{d}{dt} (f(t) - g(t)) \rightsquigarrow \frac{d}{dt} f(t) - \frac{d}{dt} g(t)$$

Division:
$$\frac{d}{dt} \left(\frac{f(t)}{g(t)} \right) \rightsquigarrow \frac{\frac{d}{dt} f(t)}{g(t)} - \frac{f(t) * \frac{d}{dt} g(t)}{(g(t))^2}$$

Derivatives of Common Functions

S-expressions

$$f'(x) \rightsquigarrow (\text{deriv } f \ x)$$

Sine: $(\text{deriv } \sin \alpha) \rightsquigarrow (\cos \alpha)$

Cosine: $(\text{deriv } \cos \alpha) \rightsquigarrow (- (\sin \alpha))$

Natural Logarithm: $(\text{deriv } \ln \alpha) \rightsquigarrow (/ \ 1 \ \alpha)$

Exponential: $(\text{deriv } \exp \alpha) \rightsquigarrow (\exp \alpha)$

S-expression Differentiation Steps

$$\text{(diff (cos (expt t 2)) t)}$$

$$\text{(diff (f (g t)))} \rightsquigarrow \text{(* ((deriv f (g t))) (diff (g t)))}$$

$$\text{(* (deriv cos (expt t 2)) (diff (expt t 2) t))}$$

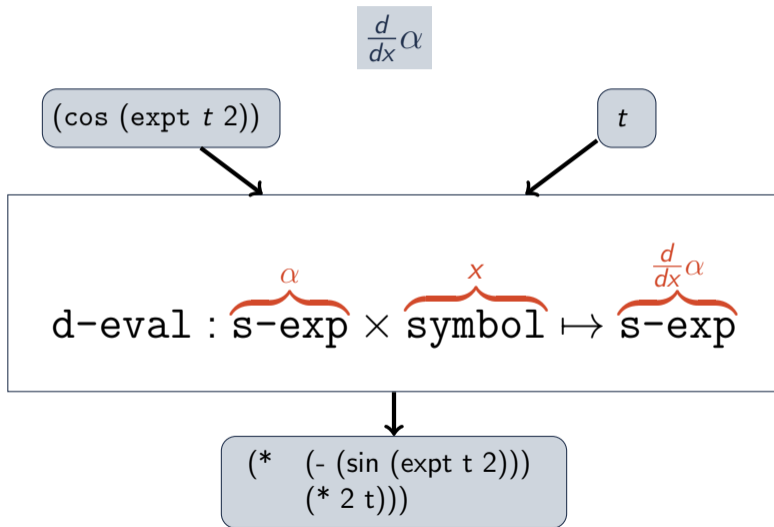
$$\text{(deriv cos x)} \rightsquigarrow \text{(- (sin x))}$$

$$\text{(* (- (sin (expt t 2))) (diff (expt t 2) t))}$$

$$\text{(diff (expt t k))} \rightsquigarrow \text{(* k (expt t (- k 1)))}$$

$$\text{(* (- (sin (expt t 2))) (* 2 t))}$$

Symbolic Differentiation Function



Symbolic Differentiation Algorithm

Procedure d-eval(e, v)

```

1 if constant?(e) then return 0; //  $\frac{d}{dv} k \rightsquigarrow 0$ 
2 else if  $v = e$  then return 1; //  $\frac{d}{dv} v \rightsquigarrow 1$ 
3 else
4    $f \leftarrow \text{first}(e)$ ;
5   if  $+ = f$  then return d-eval-+( $e, v$ ); //  $\frac{d}{dt}(f(t) + g(t))$ 
6   else if  $* = f$  then return d-eval-*( $e, v$ ); //  $\frac{d}{dt}(f(t) * g(t))$ 
7   else if ( $\text{expt} = f$ )  $\wedge$  constant?(third( $e$ )) then //  $\frac{d}{dt} f^k(t) \rightsquigarrow k f^{k-1}(t) (\frac{d}{dt} f(t))$ 
8     | return d-eval-expt( $e, v$ );
9     ...
10  else if  $1 = |\text{rest}(e)|$  then //  $\frac{d}{dt} f(g(t)) = f'(g(t)) \frac{d}{dt} g(t)$ 
11  | return d-eval-chain( $e, v$ );
12  else error("Unhandled expression");
```

Symbolic Differentiation Algorithm

d-eval-+

Procedure d-eval-+(e,v)

/ $\frac{d}{dv}(f(t) + g(t)) \rightsquigarrow \frac{d}{dv}f(t) + \frac{d}{dv}g(t)$ */*

**/*

1 return cons ('+', map (d-eval, rest (e)))

Symbolic Differentiation Algorithm

d-eval-*

Procedure d-eval-*(e,v)

/ $\frac{d}{dv}(f(v) * g(v)) \rightsquigarrow (\frac{d}{dv}f(v)) * g(v) + f(v) * (\frac{d}{dv}g(v))$ */*

1 $a \leftarrow \text{rest}(e)$;

2 **if** $0 = |a|$ **then** **return** 0 ;

3 **else if** $1 = |a|$ **then** **return** d-eval(first(a),v) ;

4 **else if** $2 = |a|$ **then**

5 $a_0 \leftarrow \text{first}(a)$; // $f(t)$

6 $a_1 \leftarrow \text{second}(a)$; // $g(t)$

7 **return** '(+ $\underbrace{(*, (\text{d-eval } a_0 \text{ } v), a_1)}_{\frac{d}{dv}f(v)*g(v)}$ $\underbrace{(*, a_0, (\text{d-eval } a_1 \text{ } v))}_{\frac{d}{dv}g(v)*f(v)}$);

8 **else** // n-ary multiply: $(* a \beta_0 \dots \beta_n) \rightsquigarrow (* a (* \beta_0 \dots \beta_n))$

9 **return** d-eval-*(first(a), cons('*, rest(a)));



Symbolic Differentiation Algorithm

d-eval-expt

Procedure d-eval-expt(e, v)

/ $\frac{d}{dv} f^k(v) \rightsquigarrow k * (f(v))^{k-1} * (\frac{d}{dv} f(v))$ */*

1 $a_0 \leftarrow \text{second}(e);$

2 $k \leftarrow \text{third}(e);$

3 **return** $(* \ k \ \underbrace{(\text{expt } a_0 \ (- \ k \ 1))}_{(f(v))^{k-1}} \ \underbrace{(\text{d-eval } a_0 \ v)}_{\frac{d}{dt} f(v)})$

Symbolic Differentiation Algorithm

d-eval-chain

Procedure d-eval-chain(e, v)

/ $\frac{d}{dv} f(g(v)) \rightsquigarrow f'(g(v)) * \frac{d}{dv} g(v)$ */*

1 $f \leftarrow \text{first}(e);$

2 $a_0 \leftarrow \text{second}(e);$ // $g(v)$

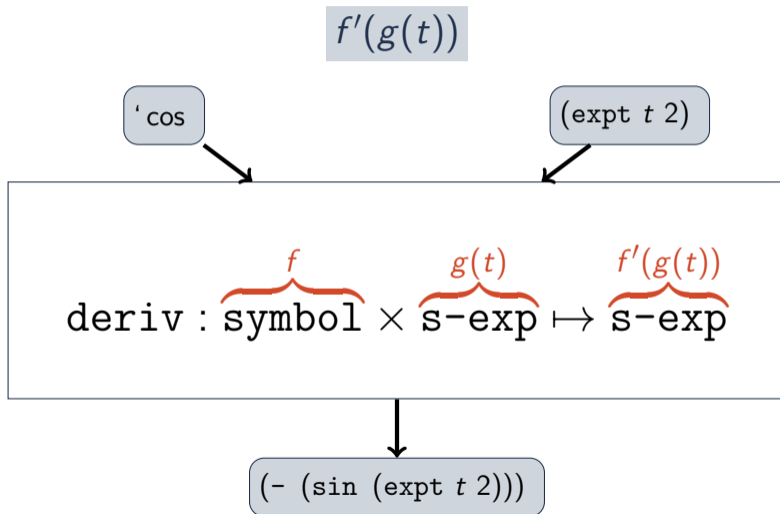
3 **if** constant?(a_0) **then**

4 | **return** 0;

5 **else**

6 | **return** '(* , $\overbrace{(\text{deriv } f \ a_0)}^{f'(g(v))}$, $\overbrace{(\text{d-eval } a_0 \ v)}^{\frac{d}{dv} g(v)}$);

Deriv Function



Symbolic Differentiation Algorithm

deriv

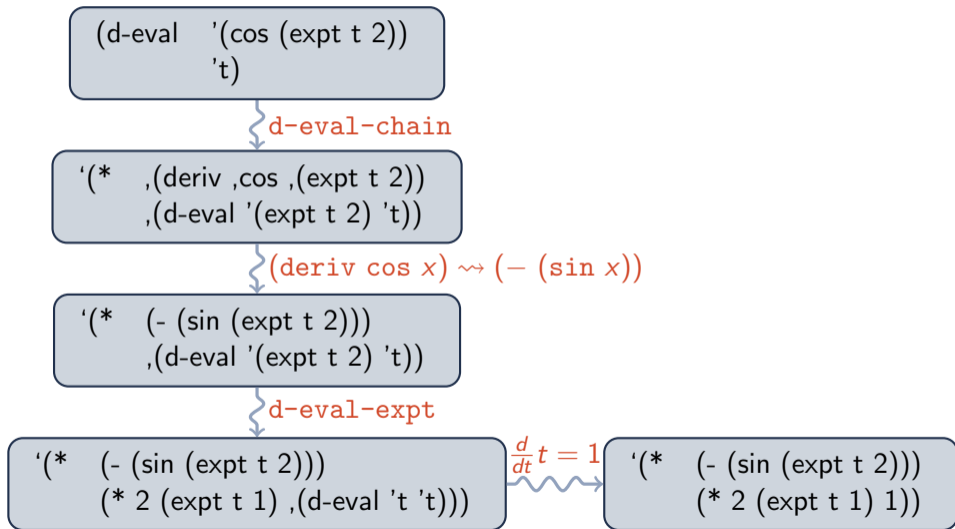
Procedure $\text{deriv}(f, a)$

```

1 switch  $f$  do
2   case 'sin do return '(cos , a) ; //  $\sin' a = \cos a$ 
3   case 'cos do return '(- (sin , a)) ; //  $\cos' a = -\sin a$ 
4   case 'ln do return '( / 1 , a) ; //  $\ln' a = \frac{1}{a}$ 
5   case 'exp do return '(exp , a) ; //  $\exp a = \exp a$ 
6   ...
  /* Else:
7 error("Unhandled function")
  */

```

Example 0: Symbolic Differentiation Recursion Trace



Exercise 1: Symbolic Differentiation Recursion Trace

$$\frac{d}{dt} \sin^2 t$$

Exercise 2: Symbolic Differentiation Recursion Trace

$$\frac{d}{dx} (\ln x + a * x^2)$$

Exercise 2: Symbolic Differentiation Recursion Trace

$\frac{d}{dx} (\ln x + a * x^2)$ – continued 1

Exercise 2: Symbolic Differentiation Recursion Trace

$\frac{d}{dx} (\ln x + a * x^2)$ – continued 2

Exercise 2: Symbolic Differentiation Recursion Trace

$\frac{d}{dx} (\ln x + a * x^2)$ – continued 3

Exercise 2: Symbolic Differentiation Recursion Trace

$\frac{d}{dx} (\ln x + a * x^2)$ – continued 4

Outline

Rewrite Systems

- Symbolic Expressions

- Reductions

List and S-Expression Manipulation

- List Manipulation

Application: Computer Algebra

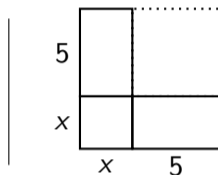
- Partial Evaluation

- Differentiation

Notation and Programming

Historical Note: Algebra Notations

“The first quadrate, which is the square, and the two quadrangle sides, which are the ten roots, make together 39.”



Muhammad ibn Musa al-Khwarizmi

محمد بن موسى خوارزمی

“Algoritmi”

CE 780-850

Modern Notation

$$x^2 + 10x = 39$$

$$x^2 + 10x + 25 = 39 + 25$$

$$(x + 5)^2 = 64$$

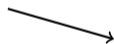
$$x + 5 = 8$$

$$x = 3$$

Sapir-Whorf Hypothesis



Edward Sapir



Benjamin Lee Whorf

Language determines thought.

“Notation as a tool of thought.”



Kenneth Iverson

Appropriate abstractions make math/programming easier.

S-Expressions and Programming

**McCarthy, John.**

"Recursive Functions
of Symbolic Expressions
and Their Computation by Machine,
Part I"

"Math:"

$$n! = \begin{cases} 1 & \text{if } n = 0 \\ n * (n - 1)! & \text{if } n \neq 0 \end{cases}$$

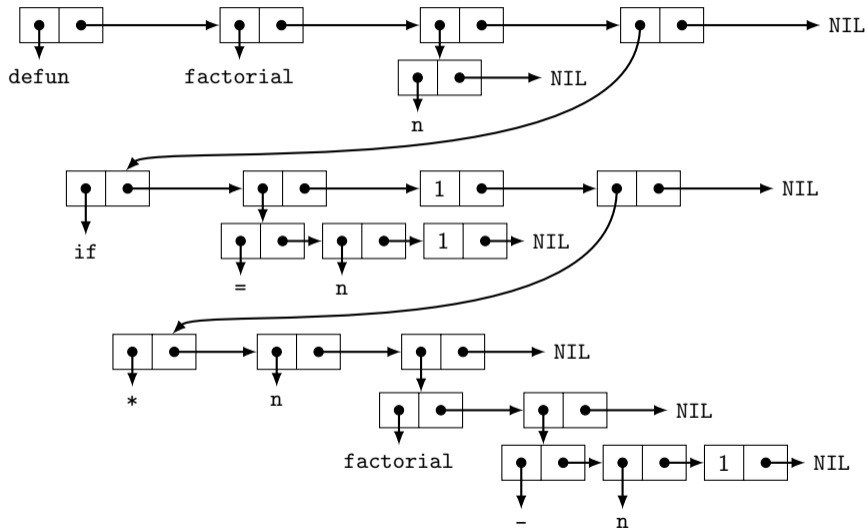
M-expression:

$$n! = (n = 0 \rightarrow 1, \quad T \rightarrow n \cdot (n - 1)!)$$

S-expression:

```
(defun factorial (n)
  (if (= n 0)
      1
      (* n (factorial (- n 1)))))
```

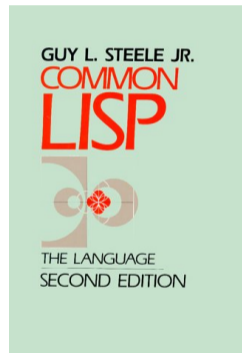

Factorial Cell Diagram



Lisp

“LISt Processor”

- 1960: John McCarthy. *Recursive Functions of Symbolic Expressions and Their Computation by Machine, Part I.*
- 1961: Tim Hart and Mike Levin. *The New Compiler.* MIT AI Memo 39.
- 1975: Gerald Sussman and Guy Steele, Jr. *Scheme: An Interpreter for Extended Lambda Calculus.* MIT AI Memo 349.
- 1994: ANSI Common Lisp Standard



Common Lisp Implementations

Use SBCL!

Name	Compiler	License	URL
Steel Bank Common Lisp	Good	Public Domain	http://sbcl.org/
Clozure Common Lisp	Fair	Apache	https://ccl.clozure.com/
Embeddable Common Lisp	Fair	LGPL	https://common-lisp.net/project/ecl/
CLISP	Bytecode	GPL	http://clisp.org/
LispWorks	Good	Commercial	http://www.lispworks.com/
Allegro Common Lisp	Good	Commercial	https://franz.com

Summary

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Notation and Programming