

# Euclidean Transformation (Pre Lecture)

Dr. Neil T. Dantam

CSCI-534, Colorado School of Mines

Spring 2020



# Introduction

## Transformations

- ▶ Each robot joint produces a 3D transformation (displacement)
- ▶ 3D transformation has rotation and (linear) translation
- ▶ Need to represent and compose (chain) transformations

## Outcomes

- ▶ Visualize transformations and chaining
- ▶ Apply **dual quaternions** to represent transformations
- ▶ Contrast dual quaternions and other representations for transformation
- ▶ Construct transformations for a robot arm



# Outline

Local Frames

Dual Quaternions

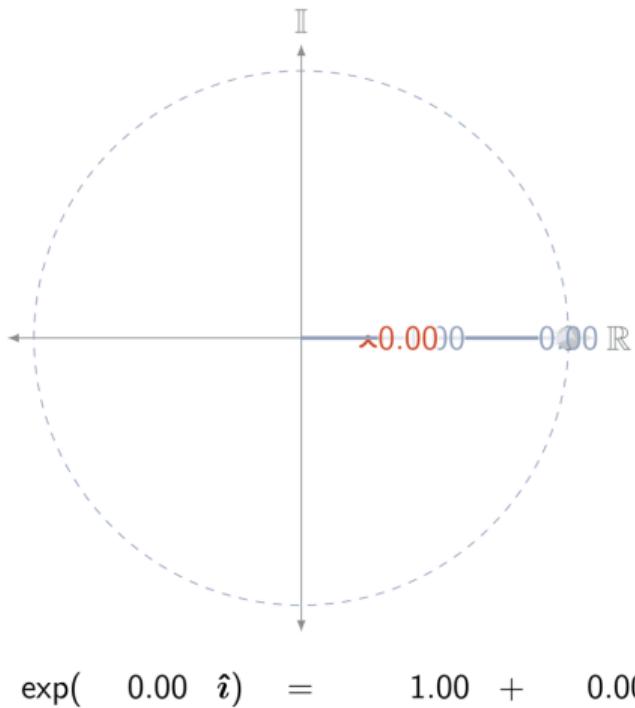
Other Representations

Kinematic Chains and Trees



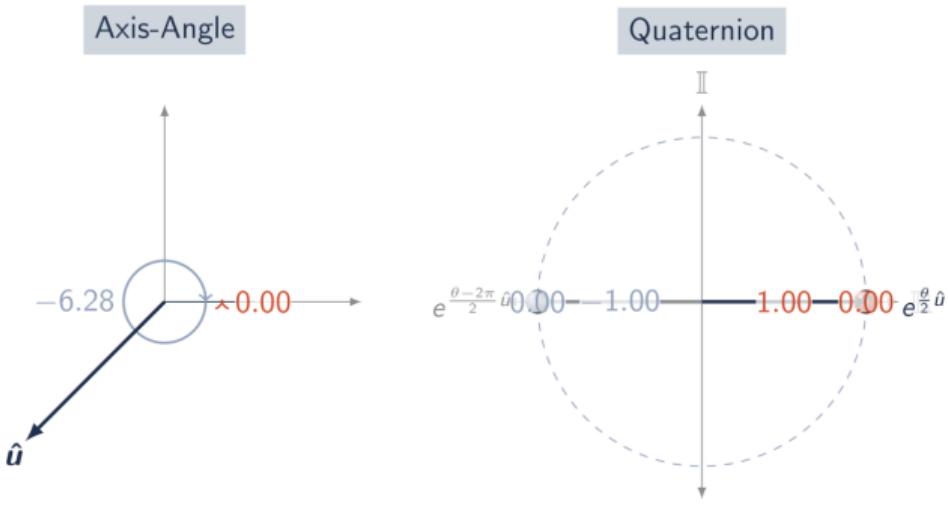
# Planar Rotation

## Complex Numbers



# 3D Rotation

## Quaternions

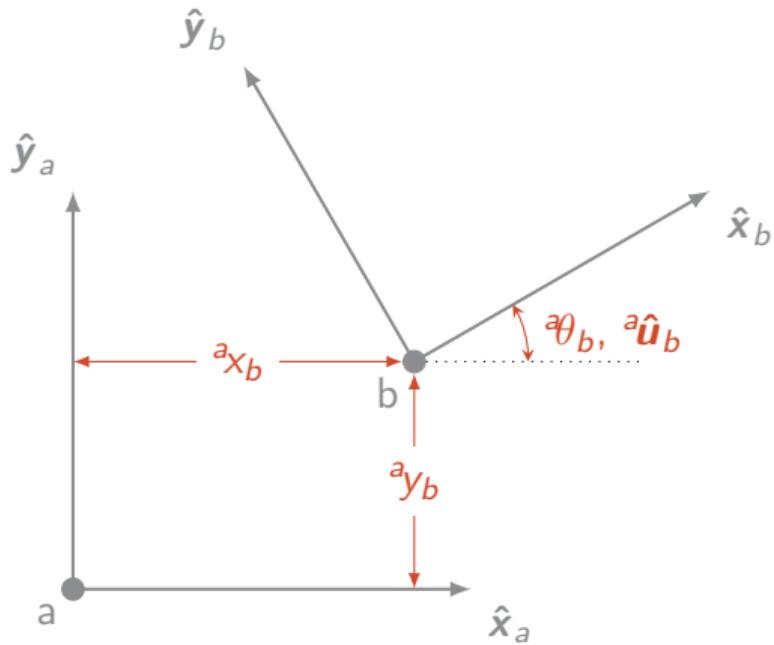


$$\begin{aligned}\theta &= 0.00 \\ \theta - 2\pi &= -6.28\end{aligned}$$

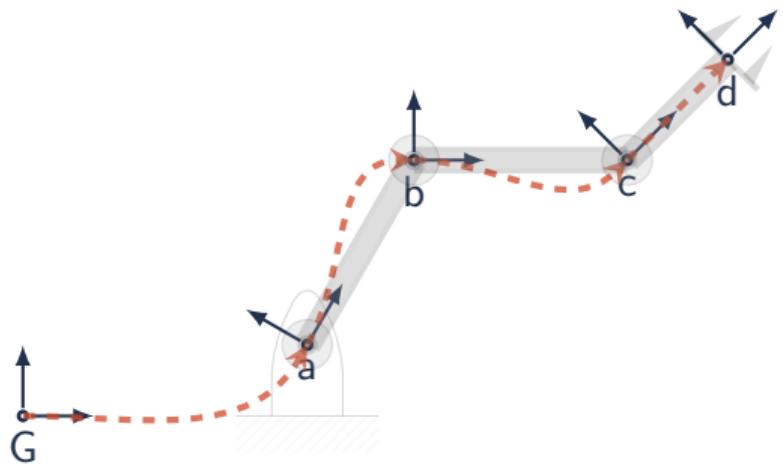
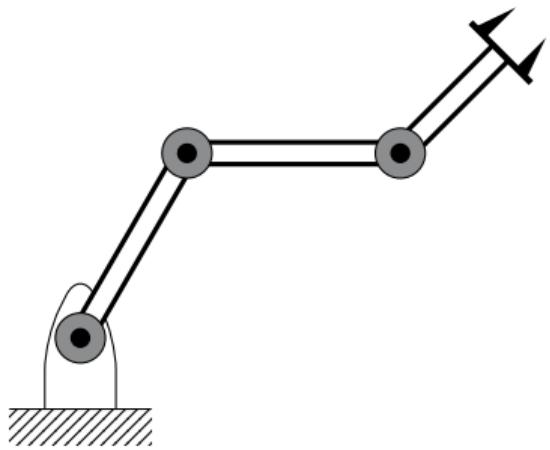
$$\sim \begin{pmatrix} 0.00 & \hat{u} & + & 1.00 \\ 0.00 & \hat{u} & + & -1.00 \end{pmatrix}$$



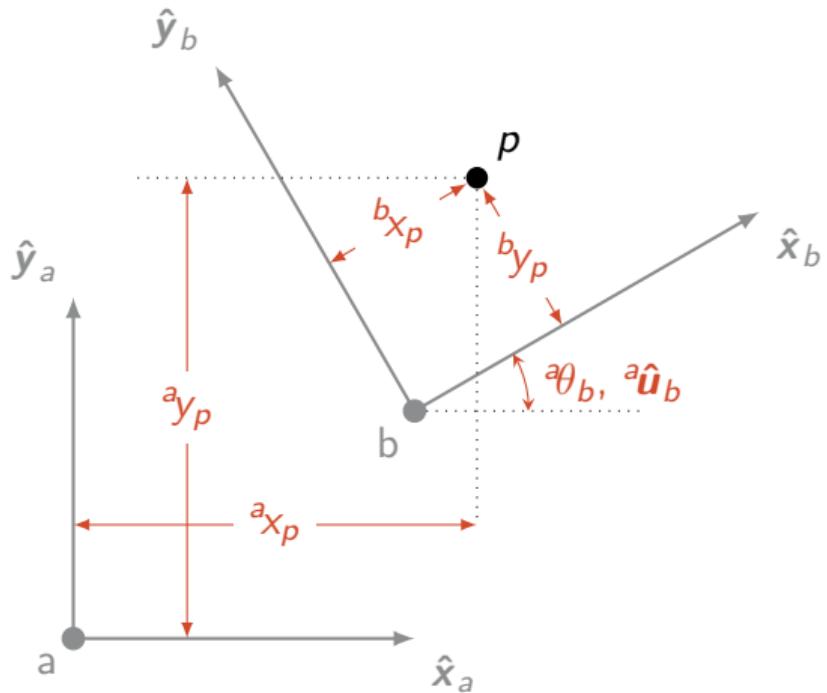
# Local Coordinate Frames



# Robots are Local Frames



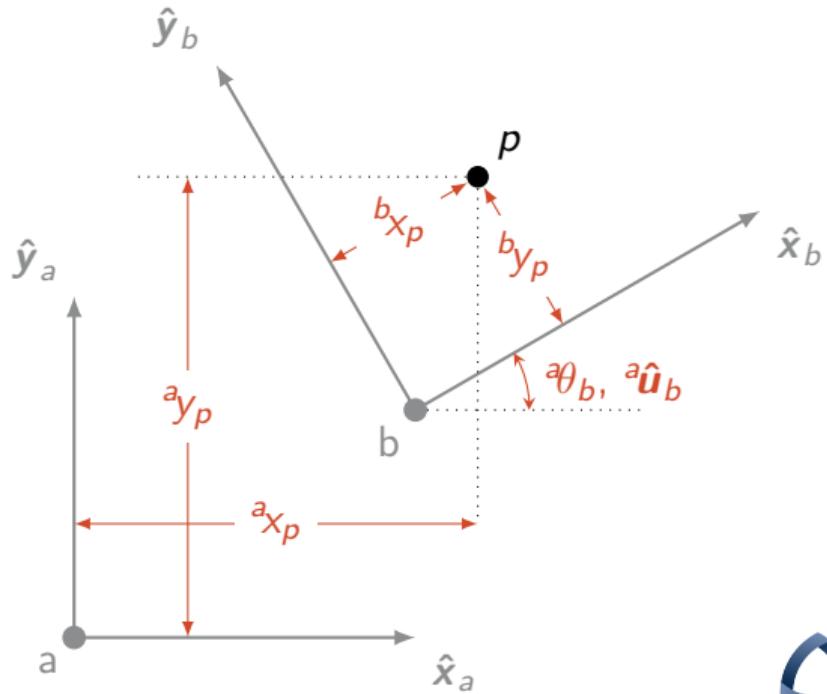
# Transformations



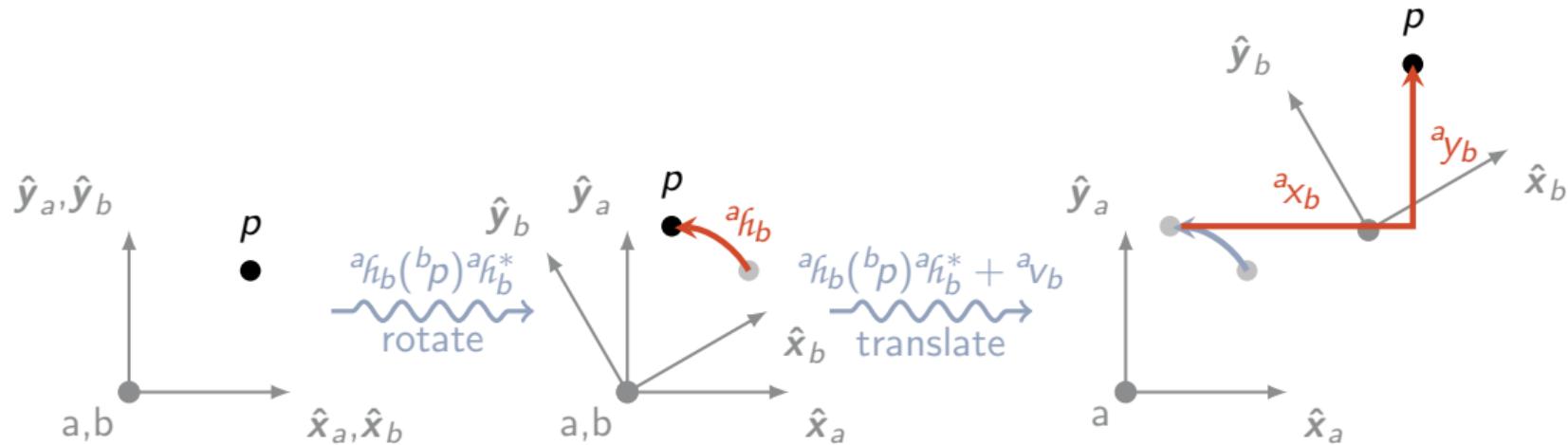
- ▶  $p$  in coordinate frame  $a$ :  
 $p = (^a x_p, ^a y_p)$
- ▶  $p$  in coordinate frame  $b$ :  
 $p = (^b x_p, ^b y_p)$

# A notation convention

- ▶ parent  $X_{\text{child}}$
- ▶  ${}^a h_b$ : rotation quaternion from frame  $a$  to  $b$
- ▶  ${}^a v_b$ : translation vector from frame  $a$  to  $b$



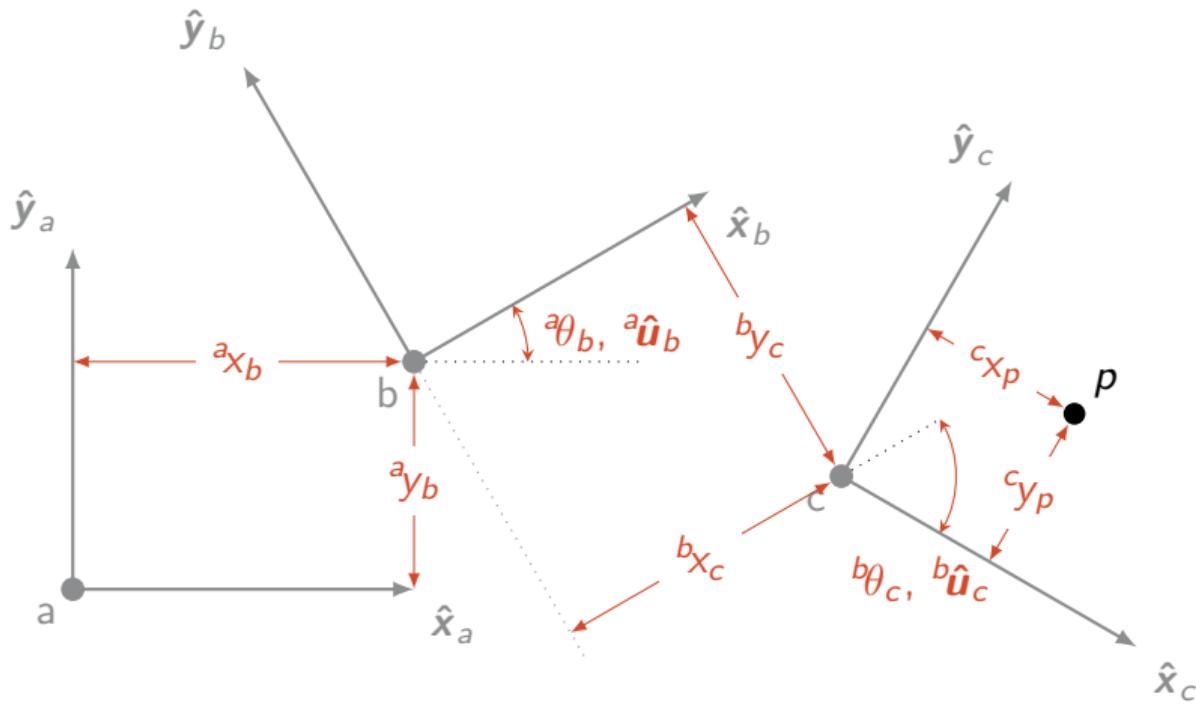
# Transforming a Point



$${}^a p = \underbrace{\left( {}^a h_b \right) \otimes \left( {}^b p \right) \otimes \left( {}^a h_b \right)^*}_{\text{rotation}} + \underbrace{{}^a v_b}_{\text{translation}}$$

# Chaining Transforms

Geometric Illustration



# Chaining Transforms

## Algebraic Solution

- ▶ Transform  ${}^c p$  to  ${}^b p$ :  ${}^b p = ({}^b h_c) \otimes ({}^c p) \otimes ({}^b h_c)^* + {}^b v_c$
- ▶ Transform  ${}^b p$  to  ${}^a p$ :  ${}^a p = ({}^a h_b) \otimes ({}^b p) \otimes ({}^a h_b)^* + {}^a v_b$
- ▶ Transform  ${}^b p$  to  ${}^a p$ :

$$\begin{aligned}
 1. \quad & {}^a p = ({}^a h_b) \otimes \overbrace{\left( ({}^b h_c) \otimes ({}^c p) \otimes ({}^b h_c)^* + {}^b v_c \right)}^{b p} \otimes ({}^a h_b)^* + {}^a v_b \\
 2. \quad & {}^a p = \left( ({}^a h_b) \otimes ({}^b h_c) \otimes ({}^c p) \otimes ({}^b h_c)^* + ({}^a h_b) \otimes {}^b v_c \right) \otimes ({}^a h_b)^* + {}^a v_b \\
 3. \quad & {}^a p = ({}^a h_b) \otimes ({}^b h_c) \otimes ({}^c p) \otimes ({}^b h_c)^* \otimes ({}^a h_b)^* + ({}^a h_b) \otimes {}^b v_c \otimes ({}^a h_b)^* + {}^a v_b \\
 4. \quad & {}^a p = \underbrace{{}^a h_b}_{a h_c} \otimes \underbrace{({}^b h_c) \otimes ({}^c p)}_{a h_c} \otimes \underbrace{({}^a h_b \otimes {}^b h_c)^*}_{a v_c} + \underbrace{{}^a h_b \otimes {}^b v_c \otimes ({}^a h_b)^*}_{a v_c} + {}^a v_b
 \end{aligned}$$

- ▶  ${}^a h_c = ({}^a h_b \otimes {}^b h_c)$  and  ${}^a v_c = ({}^a h_b) \otimes {}^b v_c \otimes ({}^a h_b)^* + {}^a v_b$

# Outline

Local Frames

Dual Quaternions

Other Representations

Kinematic Chains and Trees



# Dual Axiom

$$\varepsilon^2 = 0 \quad \wedge \quad \varepsilon \neq 0$$

Example:

$$\begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}^2 = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

# Dual Numbers

$$\epsilon^2 = 0 \quad \wedge \quad \epsilon \neq 0$$

$$\tilde{n} = \underbrace{n_r}_{\text{real}} + \underbrace{n_d \epsilon}_{\text{dual}}$$

dual number

# Dual Number Multiplication

$$\begin{array}{ll}
 0. & \tilde{a} \otimes \tilde{b} = (a_r + a_d\epsilon) \otimes (b_r + b_d\epsilon) \\
 1. & = (a_r + a_d\epsilon)b_r + (a_r + a_d\epsilon)b_d\epsilon \\
 2. & = a_r b_r + a_d b_r \epsilon + a_r b_d \epsilon + a_d b_d \epsilon^2 \\
 3. & = a_r b_r + a_d b_r \epsilon + a_r b_d \epsilon + \cancel{a_d b_d \epsilon^2}^0 \\
 4. & = a_r b_r + (a_r b_d + a_d b_r) \epsilon
 \end{array}
 \quad \begin{array}{l}
 \text{Multiplication Expression} \\
 \text{Distribute } \tilde{a} \text{ over } \tilde{b} \\
 \text{Distribute } a_r \text{ and } a_d \text{ over } \tilde{b} \\
 \text{Cancel } \epsilon^2 = 0 \\
 \text{Simplify}
 \end{array}$$

# Dual Conjugate

- ▶  $(r + d\epsilon)^\bullet = r - d\epsilon$
- ▶ Multiplication by conjugate:

1.  $(r + d\epsilon)(r - d\epsilon)$
2.  $= r^2 + rd\epsilon - rd\epsilon$
3.  $= r^2$

*Cancels the dual part*

# Dual Number Taylor Series

Taylor Series:  $f(x) = f(a) + \frac{f'(a)}{1!}(x - a) + \frac{f''(a)}{2!}(x - a)^2 + \frac{f'''(a)}{3!}(x - a)^3 + \dots$

Dual Number Taylor Series: Evaluate Taylor series at the real part:

0.	$f(a + b\epsilon) = f(a) + \frac{f'(a)}{1!}(b\epsilon) + \frac{f''(a)}{2!}(b\epsilon)^2 + \frac{f'''(a)}{3!}b\epsilon^3 + \dots$	Taylor Series
1.	$f(a + b\epsilon) = f(a) + \frac{f'(a)}{1!}(b\epsilon) + \cancel{\frac{f''(a)}{2!}(b\epsilon)^2}^0 + \cancel{\frac{f'''(a)}{3!}b\epsilon^3}^0 + \dots^0$	$\epsilon^2 = 0$
2.	$f(a + b\epsilon) = f(a) + bf'(a)\epsilon$	Result

*Higher-order dual terms cancel*

# Example: Dual Number Transcendental Functions

- ▶ **Taylor Series:**  $f(a + b\epsilon) = f(a) + bf'(a)\epsilon$
- ▶ **Exponential:**  $e^{r+d\epsilon} \rightsquigarrow e^r + d(e^r)' \epsilon \rightsquigarrow e^r + de^r \epsilon$

# Exercise: Dual Number Transcendental Functions

Taylor Series:  $f(a + b\epsilon) = f(a) + bf'(a)\epsilon$

Exponential:  $e^{r+d\epsilon} \rightsquigarrow e^r + d(e^r)' \epsilon \rightsquigarrow e^r + de^r \epsilon$

Logarithm:  $\ln(r + d\epsilon) \rightsquigarrow$

Sine:  $\sin(r + d\epsilon) \rightsquigarrow$

Cosine:  $\cos(r + d\epsilon) \rightsquigarrow$

Square Root:  $\sqrt{r + d\epsilon} \rightsquigarrow$

# Dual Quaternions

Dual Number
Quaternion

$$\begin{array}{c}
 r + d\epsilon \\
 \boxed{x\hat{i} + y\hat{j} + z\hat{k} + w}
 \end{array}$$
$$\begin{aligned}
 & \left( r_x\hat{i} + r_y\hat{j} + r_z\hat{k} + r_w \right) + \left( d_x\hat{i} + d_y\hat{j} + d_z\hat{k} + d_w \right) \epsilon \\
 &= (r_x + d_x\epsilon)\hat{i} + (r_y + d_y\epsilon)\hat{j} + (r_z + d_z\epsilon)\hat{k} + (r_w + d_w\epsilon)
 \end{aligned}$$

} Dual Quaternion

*8 factors for the combinations of real, quaternion, and dual parts.*

# Terminology Redux

Ordinary Quaternion:

$$h = \underbrace{x\hat{i} + y\hat{j} + z\hat{k}}_{\text{vector}} + \underbrace{w}_{\text{scalar}}$$

Dual Quaternion:

$$s = \underbrace{\left( r_x\hat{i} + r_y\hat{j} + r_z\hat{k} + r_w \right)}_{\text{real part}} + \underbrace{\left( d_x\hat{i} + d_y\hat{j} + d_z\hat{k} + d_w \right) \varepsilon}_{\text{dual part}}$$

# Dual Quaternion Multiplication

- $a = (a_r + a_d \varepsilon) = \left( (a_{rx}\hat{\mathbf{i}} + a_{ry}\hat{\mathbf{j}} + a_{rz}\hat{\mathbf{k}} + a_{rw}) + (a_{dx}\hat{\mathbf{i}} + a_{dy}\hat{\mathbf{j}} + a_{dz}\hat{\mathbf{k}} + a_{dw})\varepsilon \right)$
- $b = (b_r + b_d \varepsilon) = \left( (b_{rx}\hat{\mathbf{i}} + b_{ry}\hat{\mathbf{j}} + b_{rz}\hat{\mathbf{k}} + b_{rw}) + (b_{dx}\hat{\mathbf{i}} + b_{dy}\hat{\mathbf{j}} + b_{dz}\hat{\mathbf{k}} + b_{dw})\varepsilon \right)$

► Multiplication:

$$\begin{array}{ll}
 0. & a \otimes b = (a_r + a_d \varepsilon) \otimes (b_r + b_d \varepsilon) \\
 1. & = (a_r + a_d \varepsilon) \otimes b_r + (a_r + a_d \varepsilon) \otimes b_d \varepsilon \\
 2. & = a_r \otimes b_r + a_d \otimes b_r \varepsilon + a_r \otimes b_d \varepsilon + a_d \otimes b_d \varepsilon^2 \\
 3. & = a_r \otimes b_r + a_d \otimes b_r \varepsilon + a_r \otimes b_d \varepsilon + \cancel{a_d b_d \varepsilon^2}^0 \\
 4. & = a_r \otimes b_r + (a_r \otimes b_d + a_d \otimes b_r) \varepsilon
 \end{array}
 \quad \begin{array}{l}
 \text{Multiplication Expression} \\
 \text{Distribute } a \text{ over } b \\
 \text{Distribute } a_r \text{ and } a_d \text{ over } b \\
 \text{Cancel } \varepsilon^2 = 0 \\
 \text{Simplify}
 \end{array}$$

*Dual number multiplication, but with quaternion multiplies*

# Dual Quaternion Conjugates

Quaternion Conjugate:

$$(h + d\epsilon)^* = h^* + d^*\epsilon$$

Dual Conjugate:

$$(h + d\epsilon)^\bullet = h - d\epsilon$$

Joint Conjugate:

$$(h + d\epsilon)^\diamond = ((h + d\epsilon)^*)^\bullet = h^* - d^*\epsilon$$



# Dual Quaternions Transformations

## Illustration

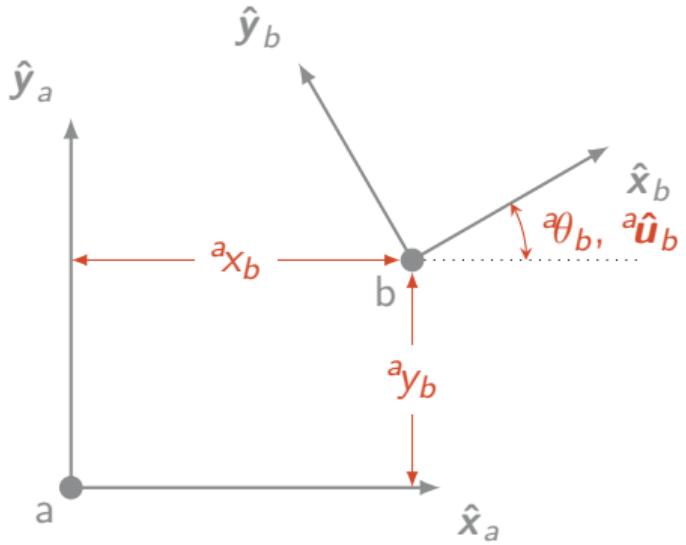
Rotation:  ${}^a h_b = \exp\left(\frac{1}{2}\theta \hat{\mathbf{u}}\right)$

Translation:  ${}^a v_b = {}^a x_b \hat{\mathbf{i}} + {}^a y_b \hat{\mathbf{j}} + {}^a z_b \hat{\mathbf{k}}$

Transform:  ${}^a S_b = ({}^a h_b) + \left(\frac{1}{2} {}^a v_b \otimes {}^a h_b\right) \epsilon$

- $d = \frac{1}{2} v \otimes h$

- $v = 2d \otimes h^*$



# Dual Quaternions Transformations

## Algebra

$$\text{Rotation: } {}^a p = {}^a h_b \otimes \overbrace{\left( p_x \hat{i} + p_y \hat{j} + p_z \hat{k} \right)}^{\text{point}} \otimes ({}^a h_b)^*$$

$$\text{Transform: } {}^a p = {}^a S_b \otimes \overbrace{\left( 1 + \left( p_x \hat{i} + p_y \hat{j} + p_z \hat{k} \right) \varepsilon \right)}^{\text{point}} \otimes ({}^a S_b)^\diamond$$

$$1. = (h + d\varepsilon) (1 + p\varepsilon) (h + d\varepsilon)^\diamond$$

$$2. = (h + (d + hp)\varepsilon) (h^* - d^*\varepsilon)$$

$$3. = hh^* + ((d + hp)h^* - hd^*)\varepsilon$$

$$4. = 1 + (\underbrace{hph^*}_{\text{rotate}} + \underbrace{dh^* - hd^*}_{\text{translate}})\varepsilon$$

# Transformation Formula

Simplified

Point:  ${}^b p = p_x \hat{\mathbf{i}} + p_y \hat{\mathbf{j}} + p_z \hat{\mathbf{k}}$

Transform:  ${}^a S_b = h + d \boldsymbol{\varepsilon}$

Result:

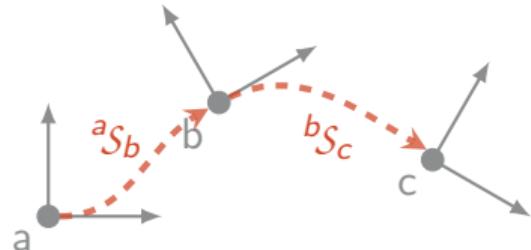
$$\begin{aligned} {}^a p &= {}^a S_b \otimes \left(1 + {}^b p \boldsymbol{\varepsilon}\right) \otimes ({}^a S_b)^\diamond \\ &= \left(h \otimes {}^b p + 2d\right) \otimes h^* \end{aligned}$$

# Dual Quaternion Chaining

- $$\begin{aligned} {}^aS_c &= \left( {}^aS_b \otimes {}^bS_c \right) = \left( ({}^ah_b + {}^ad_b\epsilon) \otimes ({}^bh_c + {}^bd_c\epsilon) \right) \\ &= \left( ({}^ah_b \otimes {}^bh_c) + ({}^ah_b \otimes {}^bd_c + {}^ad_b \otimes {}^bh_c) \epsilon \right) \end{aligned}$$

- Transform Multiply:

- $${}^aS_c = \left( {}^ah_b + \frac{1}{2} {}^av_b {}^ah_b\epsilon \right) \otimes \left( {}^bh_c + \frac{1}{2} {}^bv_c {}^bh_c\epsilon \right)$$
- $$= \underbrace{\left( {}^ah_b {}^bh_c \right)}_{\text{rotation}} + \underbrace{\frac{1}{2} \left( {}^ah_b {}^av_c {}^bh_c + {}^av_b {}^ah_b {}^bh_c \right)\epsilon}_{\text{translation}}$$



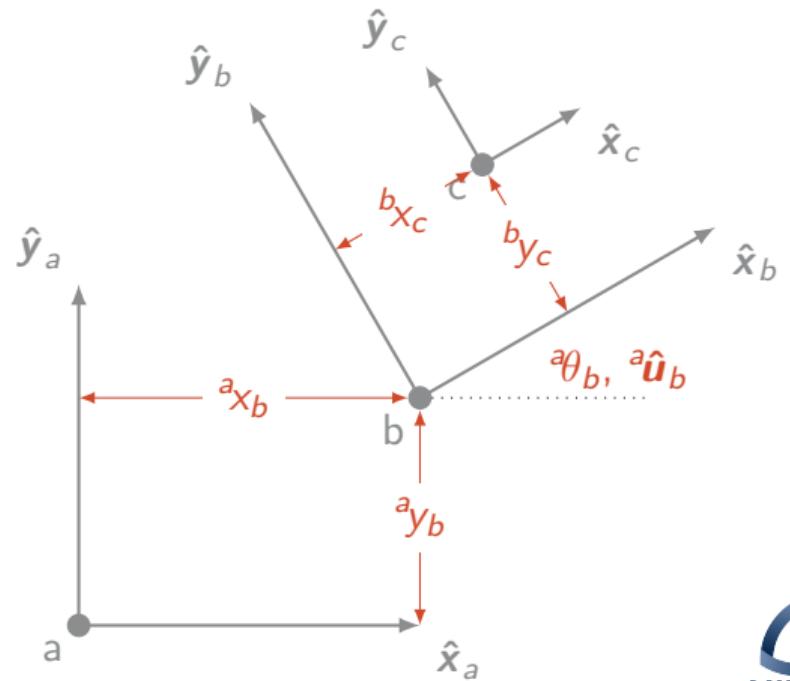
- Extract Translation:  $v = 2d \otimes h^*$

- $${}^av_c = 2 \left( \frac{1}{2} \left( {}^ah_b {}^av_c {}^bh_c + {}^av_b {}^ah_b {}^bh_c \right) \right) \otimes \left( {}^ah_b {}^bh_c \right)^*$$
- $${}^av_c = \left( {}^ah_b {}^av_c {}^bh_c + {}^av_b {}^ah_b {}^bh_c \right) \otimes \left( {}^bh_c \right)^* \left( {}^ah_b \right)^*$$
- $${}^av_c = \left( {}^ah_b {}^av_c {}^bh_c \left( {}^bh_c \right)^* \left( {}^ah_b \right)^* + {}^av_b {}^ah_b {}^bh_c \left( {}^bh_c \right)^* \left( {}^ah_b \right)^* \right)$$
- $${}^av_c = {}^ah_b \otimes {}^av_c \otimes \left( {}^ah_b \right)^* + {}^av_b$$

# Dual Quaternion Transformation as Chaining

## Illustration

- ${}^aS_b = h + d\epsilon$
- ${}^b p = {}^b x_c \hat{i} + {}^b y_c \hat{j} + {}^b z_c \hat{k}$
- ${}^b S_c = 1 + \frac{1}{2} {}^b p \epsilon$
- Chain Transforms:
  1.  ${}^a S_c = {}^a S_b \otimes {}^b S_c$
  2.  $= (h + d\epsilon) \otimes (1 + \frac{1}{2} {}^b p \epsilon)$
  3.  $= h + (d + \frac{1}{2} h \otimes {}^b p) \epsilon$
- Extract Point:  $v = 2d \otimes h^*$ 
  1.  ${}^a v = 2(d + \frac{1}{2} h \otimes {}^b p) \otimes h^*$
  2.  $= (2d + h \otimes {}^b p) \otimes h^*$



# Derivation: Dual Quaternion Exponential (1/4)

Ordinary Quaternion:  $h = x\hat{i} + y\hat{j} + z\hat{k} + w$

$$\phi = \sqrt{x^2 + y^2 + z^2}$$

$$e^h = e^w \left( \frac{\sin \phi}{\phi} (x\hat{i} + y\hat{j} + z\hat{k}) + \cos \phi \right)$$

Dual Quaternion:  $s = (h_x\hat{i} + h_y\hat{j} + h_z\hat{k} + h_w) + (d_x\hat{i} + d_y\hat{j} + d_z\hat{k} + d_w)\epsilon$

$$\tilde{\phi} = \sqrt{(h_x + d_x\epsilon)^2 + (h_y + d_z\epsilon)^2 + (h_y + d_z\epsilon)^2}$$

$$e^s = e^{h_w + d_w\epsilon} \left( \frac{\sin \tilde{\phi}}{\tilde{\phi}} ((h_x + d_x\epsilon)\hat{i} + (h_y + d_y\epsilon)\hat{j} + (h_y + d_z\epsilon)\hat{k}) + \cos \tilde{\phi} \right)$$

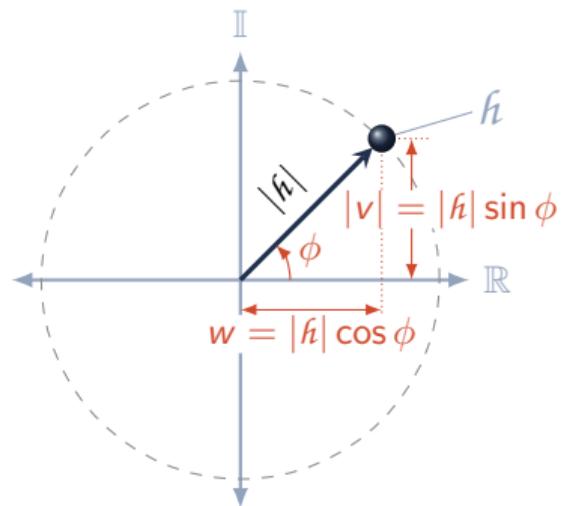
# Derivation: Dual Quaternion Exponential (2/4)

Dual Angle  $\tilde{\phi}$

$$\begin{aligned}\blacktriangleright \tilde{\phi} &= \sqrt{(h_x + d_x \epsilon)^2 + (h_y + d_z \epsilon)^2 + (h_y + d_z \epsilon)^2} \\ &= \sqrt{(h_x^2 + h_y^2 + h_y^2) + 2(h_x d_x + h_y d_y + h_y d_z) \epsilon} \\ &= \sqrt{h_x^2 + h_y^2 + h_y^2} + \frac{h_x d_x + h_y d_y + h_y d_z}{\sqrt{h_x^2 + h_y^2 + h_y^2}} \epsilon \\ &= \phi + \frac{\gamma}{\phi} \epsilon\end{aligned}$$

$$\begin{aligned}\blacktriangleright \cos \tilde{\phi} &= \cos \phi - \frac{\gamma}{\phi} \sin(\phi) \epsilon = c - \frac{\gamma}{\phi} s \epsilon \\ \blacktriangleright \sin \tilde{\phi} &= \sin \phi + \frac{\gamma}{\phi} \cos(\phi) \epsilon = s + \frac{\gamma}{\phi} c \epsilon\end{aligned}$$

$$h = \vec{v} + w$$



# Derivation: Dual Quaternion Exponential (3/4)

Dual Sine Cardinal:  $\left( \frac{\sin \tilde{\phi}}{\tilde{\phi}} \right)$

$$1. \quad \frac{\sin \tilde{\phi}}{\tilde{\phi}} = \frac{\sin(\phi) + \frac{\gamma}{\phi} \cos(\phi) \epsilon}{\phi + \frac{\gamma}{\phi} \epsilon}$$

$$2. \quad = \left( \frac{\sin(\phi) + \frac{\gamma}{\phi} \cos(\phi) \epsilon}{\phi + \frac{\gamma}{\phi} \epsilon} \right) \left( \frac{\phi - \frac{\gamma}{\phi} \epsilon}{\phi - \frac{\gamma}{\phi} \epsilon} \right)$$

$$3. \quad = \frac{\sin(\phi)\phi + \left( \phi \cos(\phi) \frac{\gamma}{\phi} - \sin(\phi) \frac{\gamma}{\phi} \right) \epsilon}{\phi^2}$$

$$4. \quad = \frac{\sin(\phi)}{\phi} + \gamma \left( \frac{\cos(\phi) - \frac{\sin(\phi)}{\phi}}{\phi^2} \right) \epsilon$$

$$5. \quad = \underbrace{\left( 1 - \frac{\phi^2}{6} + \frac{\phi^4}{120} + \dots \right)}_{(\sin \phi)/\phi} + \gamma \underbrace{\left( -\frac{1}{3} + \frac{\phi^2}{30} - \frac{\phi^4}{840} + \dots \right)}_{(\cos \phi - (\sin \phi)/\phi)/\phi^2} \epsilon$$

# Derivation: Dual Quaternion Exponential (4/4)

Result

## Dual Quaternion Exponential

$$e^s = \left( e^{\vec{h}_w} + d_w e^{\vec{h}_w} \varepsilon \right) \left( \left( \frac{s}{\phi} \vec{h}_v + c \right) + \left( \frac{s}{\phi} \vec{d}_v + \frac{c - \frac{s}{\phi}}{\phi^2} \gamma \vec{h}_v - \frac{s}{\phi} \gamma \right) \varepsilon \right),$$

where

- ▶  $\gamma = \vec{h}_v \cdot \vec{d}_v.$
- ▶  $\frac{\sin \phi}{\phi} = 1 - \frac{\phi^2}{6} + \frac{\phi^4}{120} + \dots$
- ▶  $\frac{\cos(\phi) - \frac{\sin(\phi)}{\phi}}{\phi^2} = -\frac{1}{3} + \frac{\phi^2}{30} - \frac{\phi^4}{840} + \dots$

*Well-defined via Taylor series as  $\phi \rightarrow 0$ .*

# Dual Quaternion Logarithm

Quaternion:  $h = x\hat{i} + y\hat{j} + z\hat{k} + w = \vec{v} + w$

$$\ln h = \frac{\phi}{|\vec{v}|} \vec{v} + \ln |h|, \quad \text{where } \phi = \text{atan2}(|\vec{v}|, w)$$

Dual Quaternion:  $S = h + d\varepsilon$

## Dual Quaternion Logarithm

$$\ln S = \frac{\phi}{|\vec{h}_v|} \vec{h}_v + \ln |h| + \left( \frac{(\vec{h}_v \cdot \vec{d}_v) \alpha - d_w}{|h|^2} \vec{h}_v + \frac{\phi}{|\vec{h}_v|} \vec{d}_v + \frac{h \cdot d}{|h|^2} \right) \varepsilon,$$

$$\text{where } \alpha = \frac{h_w - \frac{\phi}{|\vec{h}_v|} |h|^2}{|\vec{h}_v|^2} = \frac{\left(-\frac{2}{3} - \frac{\phi^2}{5} - \frac{\phi^4}{420} + \dots\right)}{|h|}$$

# Velocity and Derivatives

Quaternion Derivative:  $\dot{h} = \frac{1}{2} \omega \otimes h$

Dual Quaternion Derivative:

0.	$s = h + \left(\frac{1}{2}v \otimes h\right)\epsilon$	Dual Quat. Definition
1.	$\dot{s} = \frac{d}{dt} \left( h + \left(\frac{1}{2}v \otimes h\right)\epsilon \right)$	Time derivative
2.	$\dot{s} = \dot{h} + \frac{d}{dt} \left(\frac{1}{2}v \otimes h\right)\epsilon$	Addition Rule
3.	$\dot{s} = \dot{h} + \frac{1}{2} \left( \dot{v} \otimes h + v \otimes \dot{h} \right) \epsilon$	Product Rule
4.	$\dot{s} = \frac{1}{2} \left( \omega \otimes h + (\dot{v} \otimes h + v \otimes (\frac{1}{2}\omega \otimes h)) \epsilon \right)$	Substitute/Simplify

# Dual Quaternion Product Rule

Ordinary Quaternion:  $\frac{d}{dt} \left( a(t) \otimes b(t) \right) = \left( \dot{a}(t) \otimes b(t) \right) + \left( a(t) \otimes \dot{b}(t) \right)$

Dual Quaternion:  ${}^a S_c = {}^a S_b \otimes {}^b S_c$

1.  $\frac{d}{dt} {}^a S_c = \frac{d}{dt} \left( {}^a S_b \otimes {}^b S_c \right)$
2.  $\frac{d}{dt} {}^a S_c = \frac{d}{dt} \left( {}^a S_b \right) \otimes {}^b S_c + {}^a S_b \otimes \frac{d}{dt} \left( {}^b S_c \right)$

# Integration

## Twist

- ▶ Factorization of the Dual Quaternion Derivative

$$\dot{S} = \left( \frac{1}{2} (\omega \otimes h + (\dot{v} \otimes h + \frac{1}{2} v \otimes \omega \otimes h) \epsilon) \right)$$

$$\rightsquigarrow \left( \frac{1}{2} \Omega \otimes (h + (\frac{1}{2} \vec{v} \otimes h) \epsilon) \right)$$

$$1. = \frac{1}{2} (\omega \otimes h + ((\dot{v} + \frac{1}{2} v \otimes \omega) \otimes h) \epsilon)$$

$$2. = \frac{1}{2} (\omega \otimes h + ((\dot{v} + \frac{1}{2} v \times \omega + \frac{1}{2} v \cdot \omega) \otimes h) \epsilon)$$

$$3. = \frac{1}{2} (\omega \otimes h + ((\dot{v} + \frac{1}{2} \omega \times v + \frac{1}{2} \omega \cdot v + v \times \omega) \otimes h) \epsilon)$$

$$4. = \frac{1}{2} (\omega \otimes h + ((\dot{v} + \frac{1}{2} \omega \otimes v + v \times \omega) \otimes h) \epsilon)$$

$$5. = \frac{1}{2} (\omega \otimes h + (\frac{1}{2} \omega \otimes v \otimes h + (\dot{v} + v \times \omega) \otimes h) \epsilon)$$

$$6. = \frac{1}{2} (\omega \otimes h + (\omega \otimes (\frac{1}{2} v \otimes h) + (\dot{v} + v \times \omega) \otimes h) \epsilon)$$

$$7. = \frac{1}{2} (\omega + (\dot{v} + v \times \omega) \epsilon) \otimes (h + \frac{1}{2} v \otimes h \epsilon)$$

$$8. \quad \dot{S} = \frac{1}{2} \Omega \otimes S$$

- ▶  $\Omega = \omega + (\dot{v} + v \times \omega) \epsilon$

## Integration

- ▶ Dual Quaternions as Linear ODE

$$\blacksquare \quad \frac{d}{dt} S = \frac{1}{2} \Omega \otimes S$$

$$\blacksquare \quad S_1 = \exp\left(\frac{\Omega \Delta t}{2}\right) \otimes S_0$$

# Outline

Local Frames

Dual Quaternions

Other Representations

Kinematic Chains and Trees



# Rotation Matrices

Quaternion Multiplication:

$$p \otimes q = \underbrace{\begin{bmatrix} p_w & -p_z & p_y & p_x \\ p_z & p_w & -p_x & p_y \\ -p_y & p_x & p_w & p_z \\ -p_x & -p_y & -p_z & p_w \end{bmatrix}}_{\mathbf{P}_L} \begin{bmatrix} q_x \\ q_y \\ q_z \\ q_w \end{bmatrix} = \underbrace{\begin{bmatrix} q_w & q_z & -q_y & q_x \\ -q_z & q_w & q_x & q_y \\ q_y & -q_x & q_w & q_z \\ -q_x & -q_y & -q_z & q_w \end{bmatrix}}_{\mathbf{Q}_R} \begin{bmatrix} p_x \\ p_y \\ p_z \\ p_w \end{bmatrix}$$

Quaternion Rotation:

$$h \otimes \vec{v} \otimes h^* = (\mathbf{H}_L) (\vec{v} \otimes h^*) = \underbrace{(\mathbf{H}_L) (\mathbf{H}^* R)}_{\mathbf{R}} \begin{bmatrix} v_x & v_y & v_z & 0 \end{bmatrix}^T$$

$$\mathbf{R} = \begin{bmatrix} -h_z^2 - h_y^2 + h_x^2 + h_w^2 & 2h_xh_y - 2h_zh_w & 2h_xh_z + 2h_yh_w \\ 2h_zh_w + 2h_xh_y & -h_z^2 + h_y^2 - h_x^2 + h_w^2 & 2h_yh_z - 2h_xh_w \\ 2h_xh_z - 2h_yh_w & 2h_yh_z + 2h_xh_w & h_z^2 - h_y^2 - h_x^2 + h_w^2 \end{bmatrix}$$

# Transformation Matrices

## Transformation

- $$\mathbf{^a p} = \mathbf{^a h}_b \otimes \mathbf{^b p} \otimes (\mathbf{^a h}_b)^* + \mathbf{^a v}_b$$

- $$= \mathbf{^a R}_b \begin{bmatrix} b_x \\ y_x \\ z_x \end{bmatrix} + \begin{bmatrix} (\mathbf{^a v}_b)_x \\ (\mathbf{^a v}_b)_y \\ (\mathbf{^a v}_b)_z \end{bmatrix}$$

- $$= \underbrace{\begin{bmatrix} \mathbf{^a R}_b & \mathbf{^a v}_b \\ 0 & 1 \end{bmatrix}}_{\mathbf{^a T}_b} \begin{bmatrix} b_x \\ y_x \\ z_x \\ 1 \end{bmatrix}$$

- $$\mathbf{^a p} = (\mathbf{^a T}_b) (\mathbf{^b p})$$

## Chaining

- $$\mathbf{^a p} = (\mathbf{^a T}_b) (\mathbf{^b T}_c) (\mathbf{^c p})$$

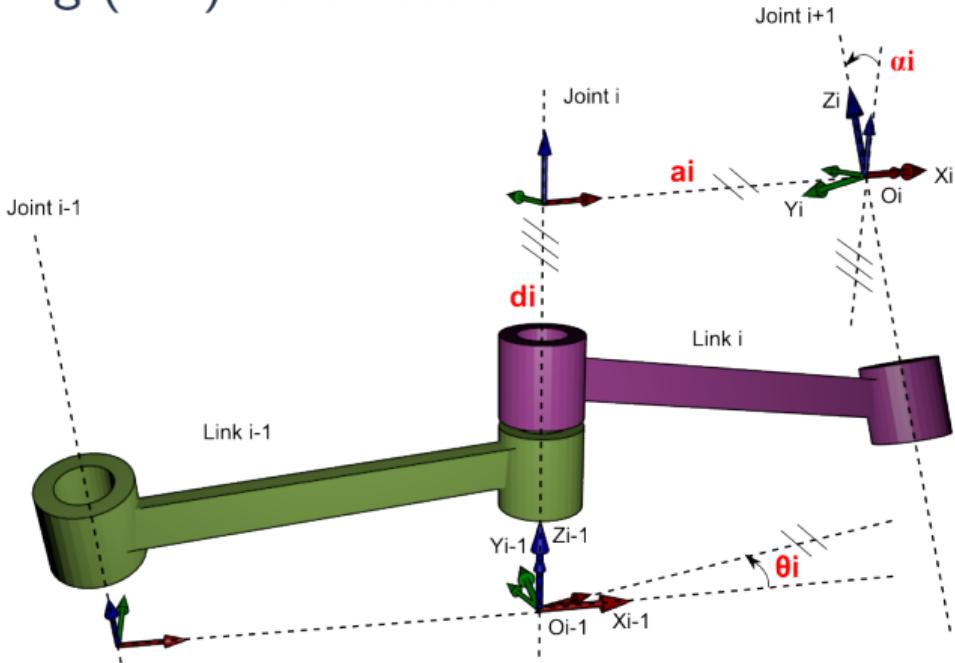
- Chain:

- $$\mathbf{^a T}_c = (\mathbf{^a T}_b) (\mathbf{^b T}_c)$$

- $$\mathbf{^a T}_c = \begin{bmatrix} \mathbf{^a R}_b & \mathbf{^a v}_b \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \mathbf{^b R}_c & \mathbf{^b v}_c \\ 0 & 1 \end{bmatrix}$$

- $$\mathbf{^a T}_c = \begin{bmatrix} (\mathbf{^a R}_b) (\mathbf{^b R}_c) & (\mathbf{^a R}_b) (\mathbf{^b v}_c) + \mathbf{^a v}_b \\ 0 & 1 \end{bmatrix}$$

# Denavit-Hartenberg (DH) Parameters



<https://commons.wikimedia.org/wiki/File:Classic-DHparameters.png>

*Computationally inefficient and analytically awkward.*

# What about joints and links?

- ▶ Not part of equations per se
- ▶ Varying Transforms:

Revolute Joint:  $iS_{i+1}(\theta) = \exp\left(\frac{\theta}{2}i\hat{\mathbf{u}}_{i+1}\right) + \left(\frac{1}{2}\left(i\mathbf{v}_{i+1}\right) \otimes \exp\left(\frac{\theta}{2}i\hat{\mathbf{u}}_{i+1}\right)\right)\boldsymbol{\varepsilon}$

Prismatic Joint:  $jS_{j+1}(\ell) = j\mathbf{h}_{j+1} + \left(\frac{\ell}{2}\left(j\hat{\mathbf{u}}_{j+1}\right) \otimes j\mathbf{h}_{j+1}\right)\boldsymbol{\varepsilon}$

- ▶ Fixed Transforms:  $kS_{k+1}$
- ▶ 3D Meshes: sets of faces/triangles

# Computational Issues

	Storage	Chain Transforms	Transform Point
Quaternion + Vector	7 elements	31 mul., 30 add.	15 mul., 18 add.
Dual Quaternion	8 elements	48 mul., 40 add.	24 mul., 21 add.
Transformation Matrix	12 elements	36 mul., 27 add.	9 mul., 9 add.

Singularities may appear in ln, exp, etc. Usually defined in the limit / can use Taylor series.

# Which Representation Should I Use?

Analysis: Dual Quaternion and/or Matrix

- ▶ Linear operations

Chaining: Quaternion + Vector

- ▶ Fewest operations to chain
- ▶ Numerically stable / easy to normalize

Transforming: Matrix

- ▶ Fewest operations to transform

Filtering / Estimation: Quaternion + Vector or Dual Quaternion

- ▶ Numerically stable / easy to normalize

Humans: Axis-Angle and/or Euler Angles

- ▶ Easier to visualize angles than sin/cos

# Outline

Local Frames

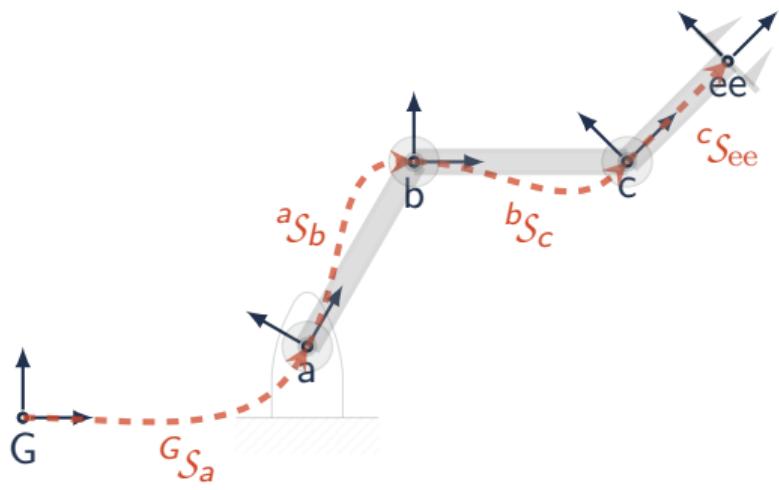
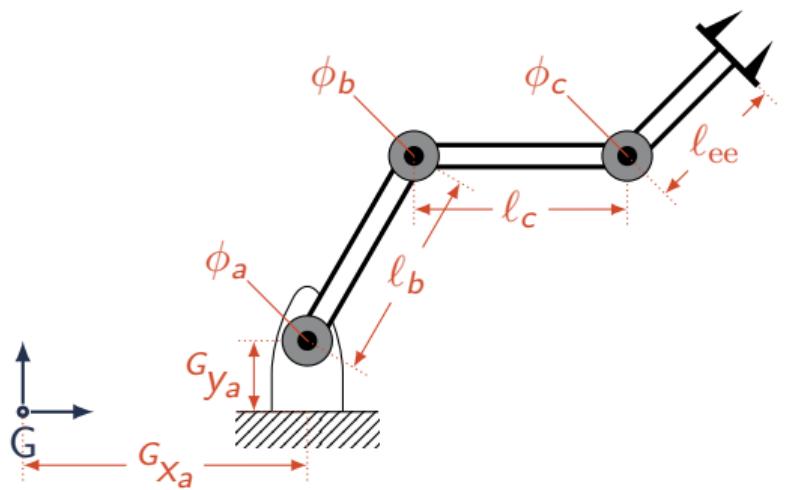
Dual Quaternions

Other Representations

Kinematic Chains and Trees

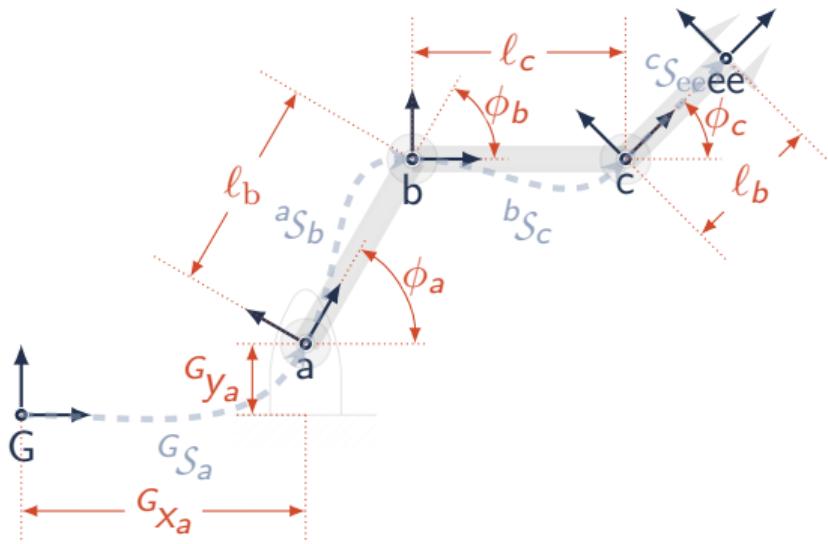


# Serial Manipulator



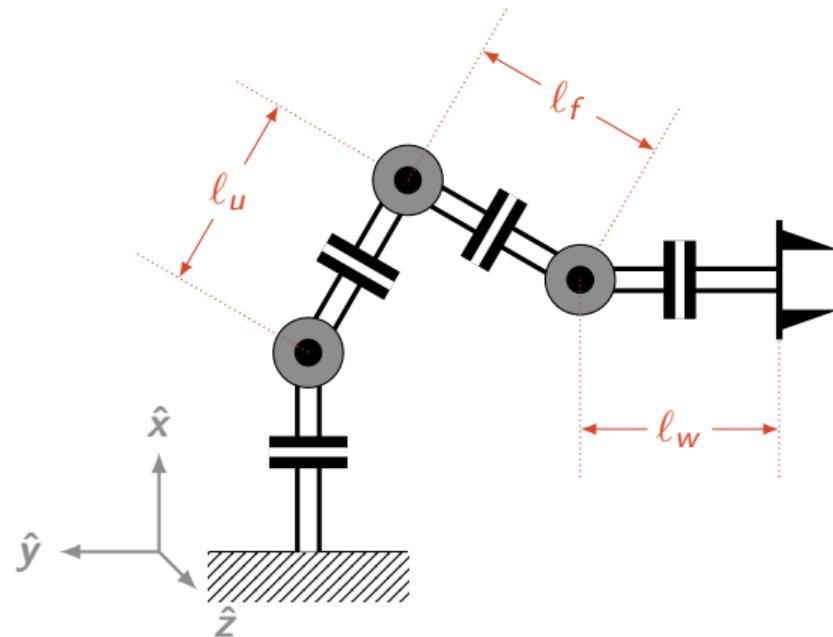
# Serial Manipulator

## Transforms



- ▶ **Relative:**  $S = h + \frac{1}{2}\vec{v} \otimes h\varepsilon$ 
  - ▶  ${}^G S_a = \exp\left(\frac{\phi_a}{2}\hat{k}\right) + \frac{1}{2}{}^G v_a \otimes \exp\left(\frac{\phi_a}{2}\hat{k}\right)\varepsilon$
  - ▶  ${}^a S_b = \exp\left(\frac{\phi_b}{2}\hat{k}\right) + \frac{1}{2}l_b \hat{i} \otimes \exp\left(\frac{\phi_b}{2}\hat{k}\right)\varepsilon$
  - ▶  ${}^b S_c = \exp\left(\frac{\phi_c}{2}\hat{k}\right) + \frac{1}{2}l_c \hat{i} \otimes \exp\left(\frac{\phi_c}{2}\hat{k}\right)\varepsilon$
  - ▶  ${}^c S_{ee} = 1 + \frac{1}{2}l_{ee} \hat{i}\varepsilon$
- ▶ **Absolute:**  ${}^G S_n = {}^G S_m \otimes {}^m S_n$ 
  - ▶  ${}^G S_b = {}^G S_a \otimes {}^a S_b$
  - ▶  ${}^G S_c = {}^G S_b \otimes {}^b S_c$
  - ▶  ${}^G S_{ee} = {}^G S_c \otimes {}^c S_{ee}$

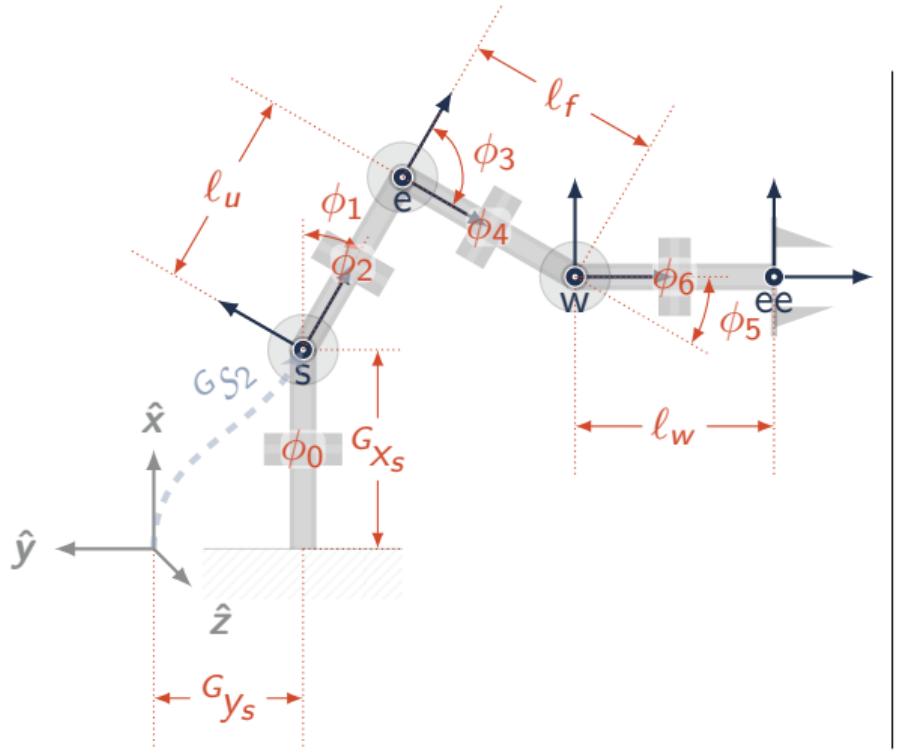
# Schunk LWA4D



# LWA4D Video

# Schunk LWA4D

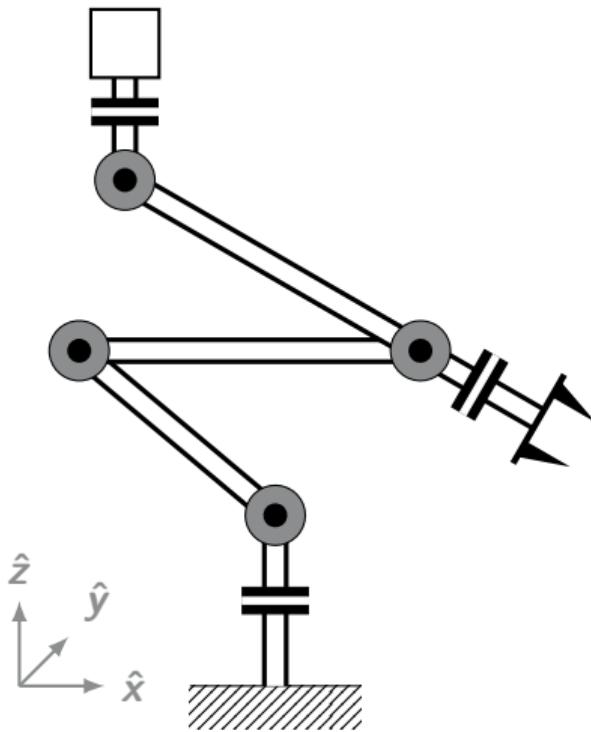
## Transforms



# Packbot



<http://endeavorrobotics.com/products>

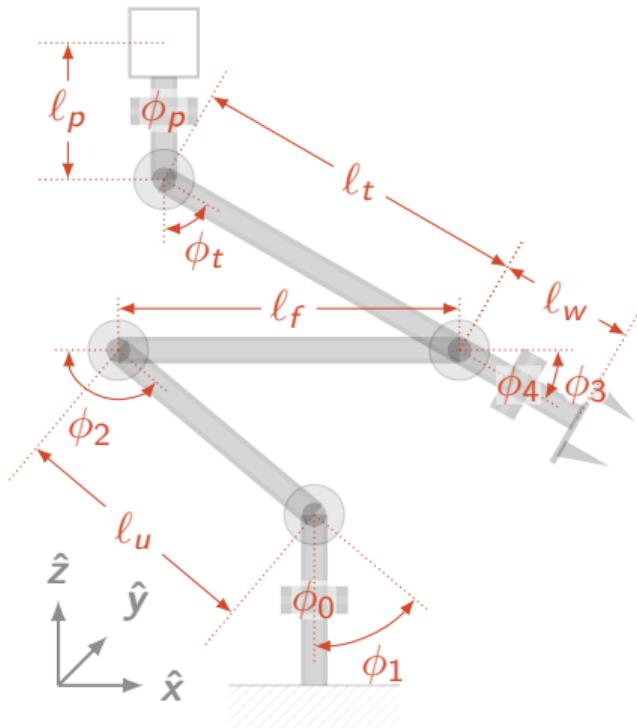


# Packbot Video



# Packbot

## Transforms



# Implementation Notes

Fixed Frame:  ${}^{\text{parent}}S_{\text{id}} = S$

- ▶ parent, id: Label
- ▶ transform  $S$

Revolute Frame:  ${}^{\text{parent}}S_{\text{id}}(\theta) = \exp\left(\frac{\theta \hat{u}}{2}\right) + \left(\frac{1}{2} \exp\left(\frac{\theta \hat{u}}{2}\right) \otimes \vec{v}\right) \boldsymbol{\epsilon}$

- ▶ parent, id: Label
- ▶ axis of rotation ( $\hat{u}$ )
- ▶ fixed translation ( $\vec{v}$ )

Prismatic Frame:  ${}^{\text{parent}}S_{\text{id}}(\ell) = h + \left(\frac{1}{2}\ell \hat{u} \otimes h\right) \boldsymbol{\epsilon}$

- ▶ parent, id: Label
- ▶ fixed rotation ( $h$ )
- ▶ axis of translation ( $\hat{u}$ )

*Scene/Robot: A set of frames*

# Summary

Local Frames

Dual Quaternions

Other Representations

Kinematic Chains and Trees

